DMX REFERENCE

Smart Profile 600 Pro

Brighter



Manufacturer	Brighter
GDTF file	Brighter_Smart_Profile_600_Pro_107321.gdtf
GDTF revision	SP600 · 2025-08-12
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1 About this manual

This document describes the Smart Profile 600 Pro by Brighter. It was compiled from the GDTF file Brighter_Smart_Profile_600_Pro_107321.gdtf from the GDTF-Share library.

File revision: “SP600”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by Brighter; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Power consumption	850 W
Weight	28 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
37Ch	37	13	1, 38, 75, 112, ...

No light? Check these channels

- 37Ch: CH 6 Dimmer above 0; CH 7 Shutter at 250–255 “Open”


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

3 Safety instructions


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- Connect the device only to a properly installed mains outlet with a protective earth (ground) contact. The outlet or other means of disconnection must remain easily accessible.
- Power supply: 100–240 V, 50/60 Hz. Before connecting, make sure that the mains voltage matches this value and the value on the rating plate of the device.
- Do not connect the device to a dimmer or to a dimmed circuit.
- Use only the original power cable or a cable with identical ratings. Protect the cable from damage, do not run it over sharp edges, and never unplug it by pulling on the cable.
- When connecting several devices to one circuit, do not exceed its permitted load.
- Do not touch the device with wet hands.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

> ⚠ **CAUTION**
>
> - Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
> - Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

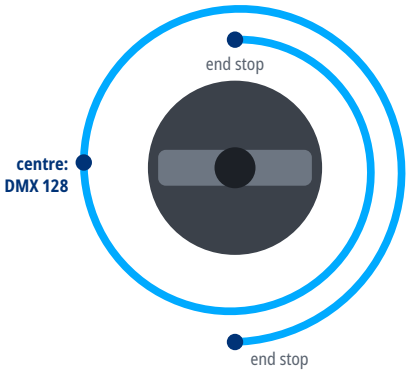
> ⚠ **WARNING**
>
> - The moving parts of the device (for example the head or arms) can move quickly and unexpectedly at any time – after power-on, during a reset, or on a command from the controller.
> - Keep yourself and any objects out of the range of movement. While the device is switched on, do not touch the moving parts, move them by hand, or obstruct their movement; this can cause injury (pinching) and damage the drive.
> - Do not carry the device by its moving parts. If the device has a transport lock, engage it before transport and release it before switching on.

4 Product description

Range of movement

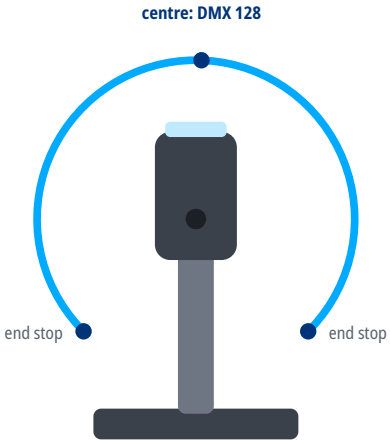
Pan 540°

top view



Tilt 270°

side view



5 Installation

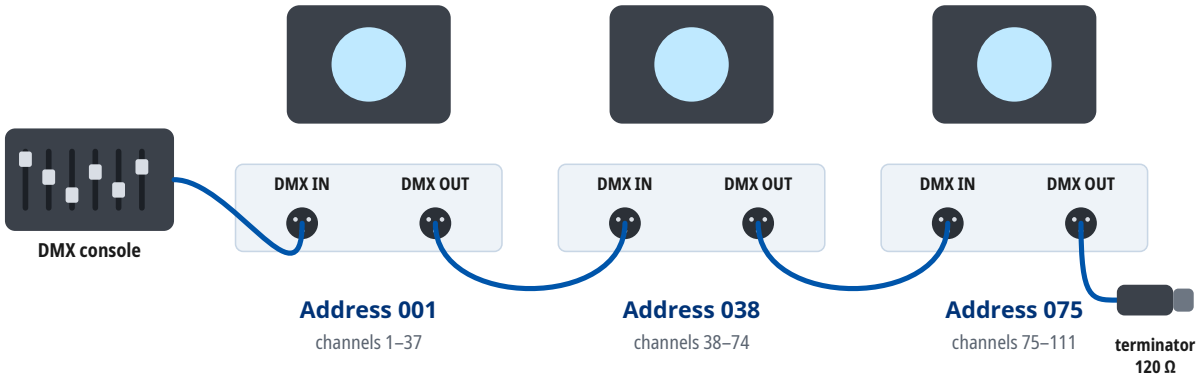
⚠ **WARNING**

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 28 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 37Ch: every unit occupies 37 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “37Ch”: 37.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “37Ch”, you can use, for example, the start addresses 1, 38, 75, 112.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.
- The device supports RDM (Remote Device Management), two-way communication with the controller over the DMX line.

8 Functions at a glance

Functions in each DMX mode

	37Ch 37 channels
Pan / Tilt	1, 3
Dimmer	6
Shutter / strobe	7
Color mixing	9–11
Color temperature	12
Color wheel	8
Gobo wheel	14, 15
Gobo rotation	16
Prism	19, 20
Frost	21, 22
Zoom	23
Focus	24
Iris	36
Animation wheel	17, 18

Gobo wheel 1

1 Static Gobo: Open
DMX 0–4



2 Gobo 1
DMX 5–9

3 Gobo 2
DMX 10–14

4 Gobo 3
DMX 15–19

5 Gobo 4
DMX 20–24

6 Gobo 5
DMX 25–29

7 Gobo 6
DMX 30–34

8 Gobo 7
DMX 35–39

9 Gobo 8
DMX 40–44

10 Gobo 9
DMX 45–49

11 Gobo 10
DMX 50–54

12 Gobo 11
DMX 55–60

Gobo wheel 2

1 Rot Gobo: Open
DMX 0–9



2 Gobo 1
DMX 10–19

3 Gobo 2
DMX 20–29

4 Gobo 3
DMX 30–39

5 Gobo 4
DMX 40–49

6 Gobo 5
DMX 50–59

7 Gobo 6
DMX 60–69

8 Gobo 7
DMX 70–80

Animation wheel



1 Open
DMX 0–9

2 Proportional indexing
DMX 10–255

Color wheel



1 White Positioning
DMX 0–5

2 Red Positioning
DMX 6–30

3 Green Positioning
DMX 31–55

4 Blue Positioning
DMX 56–80

5 Yellow Positioning
DMX 81–105

6 CTO
DMX 106–128

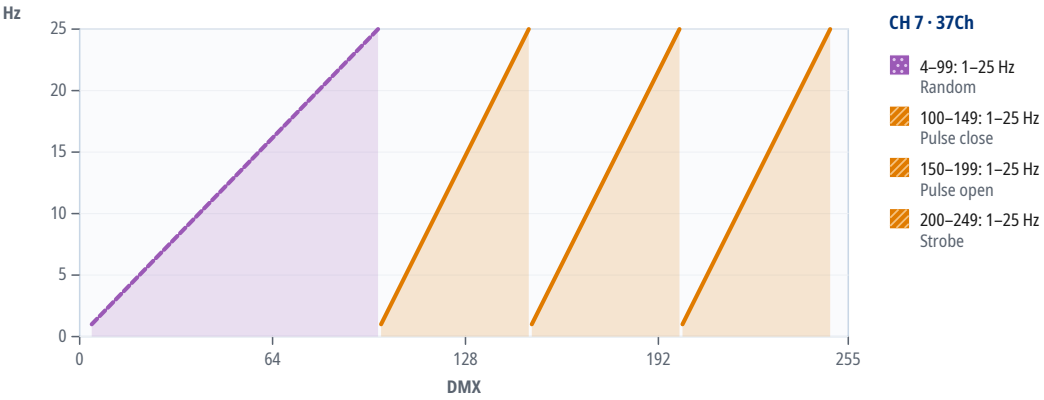
Prism



1 Pri Off
DMX 0–127

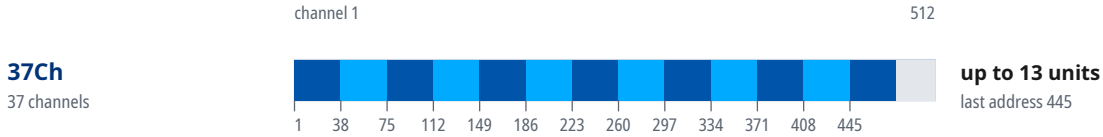
2 3 facets
Pri On
DMX 128–255

Strobe rate



9 DMX channels

Units in one DMX universe



Start addresses of 20 units in the mode “37Ch”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	186	11	371	16	U2 · 75
2	38	7	223	12	408	17	U2 · 112
3	75	8	260	13	445	18	U2 · 149
4	112	9	297	14	U2 · 1	19	U2 · 186
5	149	10	334	15	U2 · 38	20	U2 · 223

Where a DMX universe is full, the next units continue in the next universe: “U2 · 1” is address 1 in the second universe, counted from the universe of the first unit.

Mode 37Ch

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 6 Dimmer above 0; CH 7 Shutter at 250–255 “Open”. The GDTF file gives these values for a console's Highlight function: CH 6 Dimmer 255, CH 7 Shutter 255, CH 8 Colors 0, CH 9 Cyan 0, CH 10 Magenta 0, CH 11 Yellow 0, CH 12 CTO 0.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan	0–127	Pan
		128	Home
		128–255	Pan
2	Pan Fine	0–255	Fine adjustment of CH 1
3	Tilt	0–127	Tilt
		128	Home
		128–255	Tilt
4	Tilt Fine	0–255	Fine adjustment of CH 3
5	Speed Pan/Tilt	0	Fast
		1–127	Fast ... Med
		128	Med
		129–254	Med ... Slow
		255	Slow
6	Dimmer	0	Closed
		1–254	Closed ... Open
		255	Open
7	Shutter	0–3	Closed
		4	Random: Min
		5–49	Random: Min ... Mid
		50	Random: Mid
		51–98	Random: Mid ... Max
		99	Random: Max
		100	Pulse close: Min
		101–119	Pulse close: Min ... Mid
		120	Pulse close: Mid
		121–148	Pulse close: Mid ... Max
		149	Pulse close: Max
		150	Pulse open: Min
		151–169	Pulse open: Min ... Mid
		170	Pulse open: Mid
		171–198	Pulse open: Mid ... Max
		199	Pulse open: Max
		200	Strobe: Min
		201–219	Strobe: Min ... Mid
		220	Strobe: Mid
		221–248	Strobe: Mid ... Max
		249	Strobe: Max
		250–255	Open
8	Colors	0–5	White Positioning
		6–30	Red Positioning

CH	Function	DMX	Description
8	Colors (continued)	31–55	Green Positioning
		56–80	Blue Positioning
		81–105	Yellow Positioning
		106–127	CTO Positioning
		128–143	Red Indexing
		144–159	Green Indexing
		160–175	Blue Indexing
		176–191	Yellow Indexing
		192–255	CW S-F (1–200 °/s)
9	Cyan	0	Min
		1–63	Min ... 25%
		64	25%
		65–127	25% ... 50%
		128	50%
		129–191	50% ... 75%
		192	75%
		193–254	75% ... Max
		255	Max
10	Magenta	0	Min
		1–63	Min ... 25%
		64	25%
		65–127	25% ... 50%
		128	50%
		129–191	50% ... 75%
		192	75%
		193–254	75% ... Max
		255	Max
11	Yellow	0	Min
		1–63	Min ... 25%
		64	25%
		65–127	25% ... 50%
		128	50%
		129–191	50% ... 75%
		192	75%
		193–254	75% ... Max
		255	Max
12	CTO	0–255	CTO from 7500K to 3000K (7500–3000 K)
13	CRI Mode	0–127	CRI Normal
		128–255	CRI 90+
14	Gobo	0–4	Static Gobo: Open
		5–9	Gobo 1

CH	Function	DMX	Description
14	Gobo (continued)	10–14	Gobo 2
		15–19	Gobo 3
		20–24	Gobo 4
		25–29	Gobo 5
		30–34	Gobo 6
		35–39	Gobo 7
		40–44	Gobo 8
		45–49	Gobo 9
		50–54	Gobo 10
		55–59	Gobo 11
		60–64	Gobo 11 Shake (0.14–2.5 Hz)
		65–74	Gobo 10 Shake (0.14–2.5 Hz)
		75–84	Gobo 9 Shake (0.14–2.5 Hz)
		85–94	Gobo 8 Shake (0.14–2.5 Hz)
		95–104	Gobo 7 Shake (0.14–2.5 Hz)
		105–114	Gobo 6 Shake (0.14–2.5 Hz)
		115–124	Gobo 5 Shake (0.14–2.5 Hz)
		125–134	Gobo 4 Shake (0.14–2.5 Hz)
		135–144	Gobo 3 Shake (0.14–2.5 Hz)
		145–154	Gobo 2 Shake (0.14–2.5 Hz)
		155–164	Gobo 1 Shake (0.14–2.5 Hz)
		165–218	CW fast to slow (188–0.1 °/s)
		219–221	Static Gobo Spin: Stop
		222–255	CCW slow to fast (0.1–188 °/s)
15	Gobo 2	0–9	Rot Gobo: Open
		10–19	Gobo 1
		20–29	Gobo 2
		30–39	Gobo 3
		40–49	Gobo 4
		50–59	Gobo 5
		60–69	Gobo 6
		70–79	Gobo 7
		80–89	Gobo 7 Shake (0.14–2.5 Hz)
		90–99	Gobo 6 Shake (0.14–2.5 Hz)
		100–109	Gobo 5 Shake (0.14–2.5 Hz)
		110–119	Gobo 4 Shake (0.14–2.5 Hz)
		120–129	Gobo 3 Shake (0.14–2.5 Hz)
		130–139	Gobo 2 Shake (0.14–2.5 Hz)
		140–149	Gobo 1 Shake (0.14–2.5 Hz)
		150–205	CW fast to slow (188–0.1 °/s)
		206–209	Rot Gobo Spin: Stop

CH	Function	DMX	Description
15	Gobo 2 (continued)	210–255	CWW slow to fast (0.1–188 °/s)
16	Gobo 2 Rotation	0–127	Index 360 (360°)
		128	CW Fast
		129–169	CW Fast ... CW Med
		170	CW Med
		171–188	CW Med ... CW Slow
		189	CW Slow
		190	CW Slow ... Stop
		191–192	Gobo 2 Rotation: Stop
		193	Stop ... CCW Slow
		194	CCW Slow
		195–214	CCW Slow ... CCW Med
		215	CCW Med
		216–254	CCW Med ... CCW Fast
		255	CCW Fast
17	Animation Wheel	0–9	Open
		10–255	Proportional indexing
18	Animation Wheel Rotation	0	Stop
		1–127	CW fast to slow (up to 202 °/s (34 rpm))
		128	Stop
		129–255	CCW slow to fast (1–202 °/s)
19	Prism	0–127	Pri Off
		128–255	Pri On
20	Prism Rotation	0–127	Index (360°)
		128	CW Fast
		129–169	CW Fast ... CW Med
		170	CW Med
		171–189	CW Med ... CW Slow
		190	CW Slow
		191	CW Slow ... Stop
		192	Prism Rotation: Stop
		193	Stop ... CCW Slow
		194	CCW Slow
		195–214	CCW Slow ... CCW Med
		215–220	CCW Med
		221–254	CCW Med ... CCW Fast
		255	CCW Fast
21	Frost	0	Off
		1–127	Off ... Mid
		128	Mid
		129–254	Mid ... Max

CH	Function	DMX	Description
21	Frost (continued)	255	Max
22	Frost 2	0	Off
		1–127	Off ... Mid
		128	Mid
		129–254	Mid ... Max
		255	Max
23	Zoom	0	Narrow
		1–127	Narrow ... Mid
		128	Mid
		129–254	Mid ... Wide
		255	Wide
24	Focus	0–255	Focus
25	Focus Fine	0–255	Fine adjustment of CH 24
26	Undefined	0–255	
27	Blade 1 B	0	Min
		1–127	Min ... Center
		128	Center
		129–254	Center ... Max
		255	Max
28	Blade 1 A	0	Min
		1–127	Min ... Center
		128	Center
		129–254	Center ... Max
		255	Max
29	Blade 3 B	0	Min
		1–127	Min ... Center
		128	Center
		129–254	Center ... Max
		255	Max
30	Blade 3 A	0	Min
		1–127	Min ... Center
		128	Center
		129–254	Center ... Max
		255	Max
31	Blade 4 A	0	Min
		1–127	Min ... Center
		128	Center
		129–254	Center ... Max
		255	Max
32	Blade 4 B	0	MIn
		1–127	MIn ... Center
		128	Center

CH	Function	DMX	Description
32	Blade 4 B (continued)	129–254	Center … Max
		255	Max
33	Blade 2 A	0	Min
		1–127	Min … Center
		128	Center
		129–254	Center … Max
		255	Max
34	Blade 2 B	0	Min
		1–127	Min … Center
		128	Center
		129–254	Center … Max
		255	Max
35	Shaper Rotation	0	Min
		1–127	Min … Center
		128	Center
		129–254	Center … Max
		255	Max
36	Iris	0	Iris: Open
		1–189	Iris: Open … Closed
		190	Iris: Closed
		191–255	Iris Pulse Open: Slow to fast (0.1–3 Hz)
37	Control	0–66	Menu Set
		67–71	Fan Auto
		72–76	Fan Silent
		77–81	Fan Full
		82–200	No function
		201–215	Beam Reset
		216–230	P/T Reset
		231–245	Overall reset
		246–255	No function

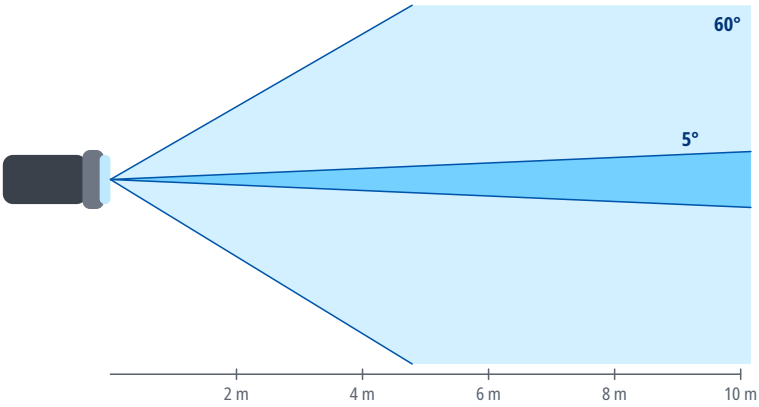
10 Technical specifications

Parameter	Value
Light	
Light source	LED
LED power	600 W
Luminous flux	28,800 lm
Color temperature	7,000 K
Color rendering index (CRI)	70
Optics	
Zoom	5–60°
Movement	
Pan	540°
Tilt	270°
Control	
DMX connection	5-pin XLR IN/OUT
RJ45 connectors	RJ45 IN/OUT
RDM	yes (manufacturer ID 0x09A4, device model ID 0x0600)
Electrical	
Power supply	100–240 V, 50/60 Hz
Power consumption	850 W
Power connectors	powerCON TRUE1 IN/OUT
Dimensions and construction	
Weight	28 kg
Operating environment	
Operating temperature	0 to 40 °C

Speeds and ranges

Parameter	Value
Color temperature range	3000–7500 K
Strobe frequency	1–25 Hz
Color wheel rotation	up to 200 °/s (33 rpm)
Gobo wheel 1 rotation	up to 188 °/s (31 rpm)
Gobo wheel 2 rotation	up to 188 °/s (31 rpm)
Gobo 2 rotation	up to 56.6 °/s (9.4 rpm)
Prism rotation	up to 180 °/s (30 rpm)
Animation wheel rotation	up to 202 °/s (34 rpm)

Spot diameter



Distance	Ø 5°	Ø 60°
2 m	0.17 m	2.3 m
4 m	0.35 m	4.6 m
6 m	0.52 m	6.9 m
8 m	0.7 m	9.2 m
10 m	0.87 m	11.5 m
15 m	1.3 m	17.3 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.
Movement is reversed	Check whether Pan/Tilt inversion is enabled in the device menu or in the controller.
Moving parts do not reach the correct position after power-on or transport	Switch the device off and on again to reset the position, and make sure the transport lock, if any, is released. If this does not help, contact a service center.
Movement is jerky	Check the value of the Pan/Tilt speed channel, if the device has one, and the stability of the DMX signal.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.