DMX REFERENCE

Euphony 3

DTS Lighting



Manufacturer	DTS Lighting
GDTF file	DTS_Lighting_Euphony_3_21984.gdtf
GDTF revision	rel1.0_rev1 · 2022-02-10
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1 About this manual

This document describes the Euphony 3 by DTS Lighting. It was compiled from the GDTF file DTS_Lighting_Euphony_3_21984.gdtf from the GDTF-Share library.

File revision: “rel1.0_rev1”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by DTS Lighting; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Power consumption	420 W
Weight	14 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
Standard	18	28	1, 19, 37, 55, ...
Compatibility (Macro= Standard)	20	25	1, 21, 41, 61, ...
Compatibility (Macro= Extended)	20	25	1, 21, 41, 61, ...

No light? Check these channels

- Standard: CH 5 Shutter at 10–19 or 230–255 “Open”
- Compatibility (Macro= Standard): CH 8 Shutter at 10–19 or 230–255 “Open”
- Compatibility (Macro= Extended): CH 8 Shutter at 10–19 or 230–255 “Open”


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

3 Safety instructions


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- Connect the device only to a properly installed mains outlet with a protective earth (ground) contact. The outlet or other means of disconnection must remain easily accessible.
- Power supply: 100–240 V, 50/60 Hz. Before connecting, make sure that the mains voltage matches this value and the value on the rating plate of the device.
- Do not connect the device to a dimmer or to a dimmed circuit.
- Use only the original power cable or a cable with identical ratings. Protect the cable from damage, do not run it over sharp edges, and never unplug it by pulling on the cable.
- When connecting several devices to one circuit, do not exceed its permitted load.
- Do not touch the device with wet hands.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

⚠ CAUTION

- Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
- Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

⚠ WARNING

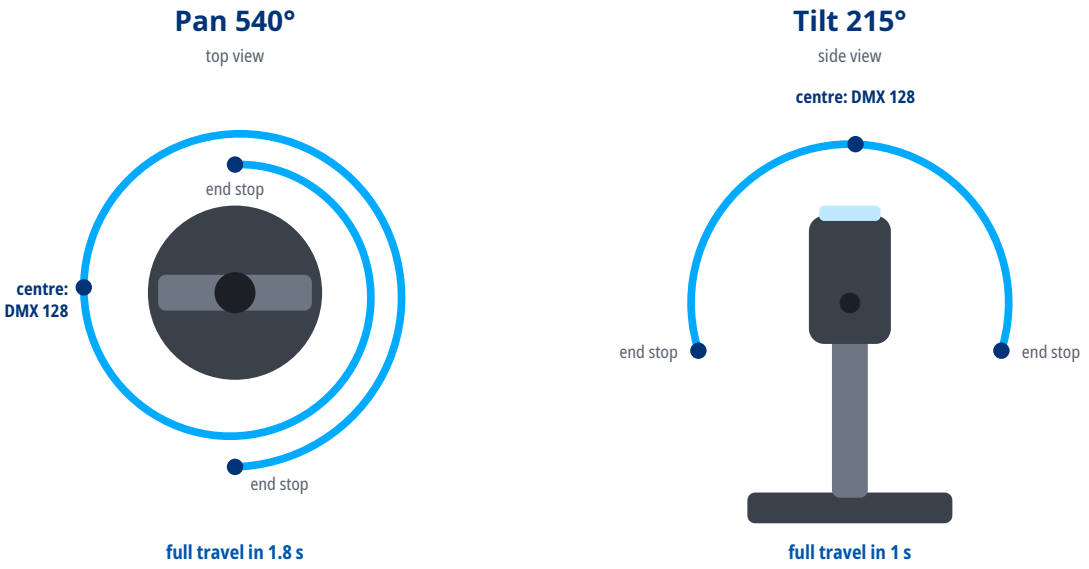
- The moving parts of the device (for example the head or arms) can move quickly and unexpectedly at any time – after power-on, during a reset, or on a command from the controller.
- Keep yourself and any objects out of the range of movement. While the device is switched on, do not touch the moving parts, move them by hand, or obstruct their movement; this can cause injury (pinching) and damage the drive.
- Do not carry the device by its moving parts. If the device has a transport lock, engage it before transport and release it before switching on.

4 Product description

Description in the GDTF file

“EUPHONY 3 is the new compact LED wash light featuring 7 Full Color LEDs, a wide zoom (5.6°- 69°) and high- efficiency optical system. EUPHONY 3 is the extremely versatile moving head suitable for uniform projections on surfaces, from wide Wash to PC Beam. Furthermore thanks to its perfect color mixing, 16 gel filter emulations and the Hi-Q Dimming technology it can provide high standard performances.”

Range of movement



Full-travel times as stated in the GDTF file.

5 Installation

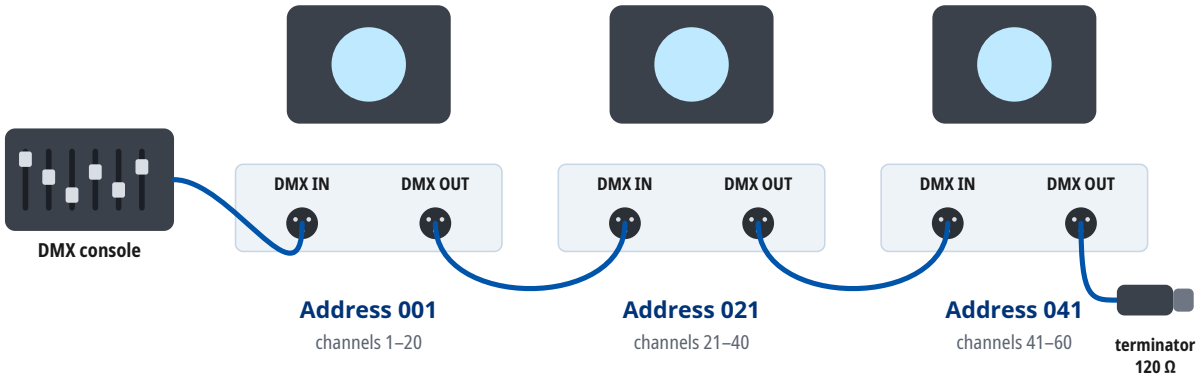
⚠ WARNING

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 14 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode Compatibility (Macro= Standard): every unit occupies 20 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “Compatibility (Macro= Standard)”: 20.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “Compatibility (Macro= Standard)”, you can use, for example, the start addresses 1, 21, 41, 61.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.
- The device supports RDM (Remote Device Management), two-way communication with the controller over the DMX line.

8 Functions at a glance

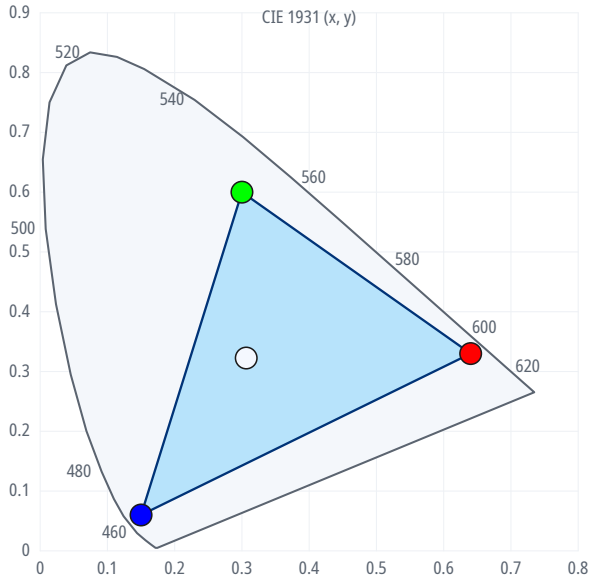
Functions in each DMX mode

	Standard 18 channels	Compatibility (Macro= Standard) 20 channels	Compatibility (Macro= Extended) 20 channels
Pan / Tilt	10, 12	1, 3	1, 3
Dimmer	6	9	9
Dimmer resolution	16 bit	8 bit	8 bit
Shutter / strobe	5	8	8
Color mixing	1–4	10–13	10–13
Color temperature	8	15	15
Zoom	16	18	18
Effects / macros	9	14, 16	14, 16

Color wheel

1. L002 Fire — **DMX 15–30**
2. L020 Medium Amber — **DMX 31–46**
3. L025 Sunset Red — **DMX 47–62**
4. L101 Yellow — **DMX 63–78**
5. L104 Deep Amber — **DMX 79–94**
6. L106 Primary Red — **DMX 95–110**
7. L111 Dark Pink — **DMX 111–126**
8. L113 Magenta — **DMX 127–142**
9. L118 Light Blue — **DMX 143–158**
10. L122 Fern Green — **DMX 159–174**
11. L126 Mauve — **DMX 175–190**
12. L137 Special Lavender — **DMX 191–206**
13. L139 Primary Green — **DMX 207–222**
14. L147 Apricot — **DMX 223–238**
15. L154 Pale Rose — **DMX 239–254**
16. L181 Congo Blue — **DMX 255**

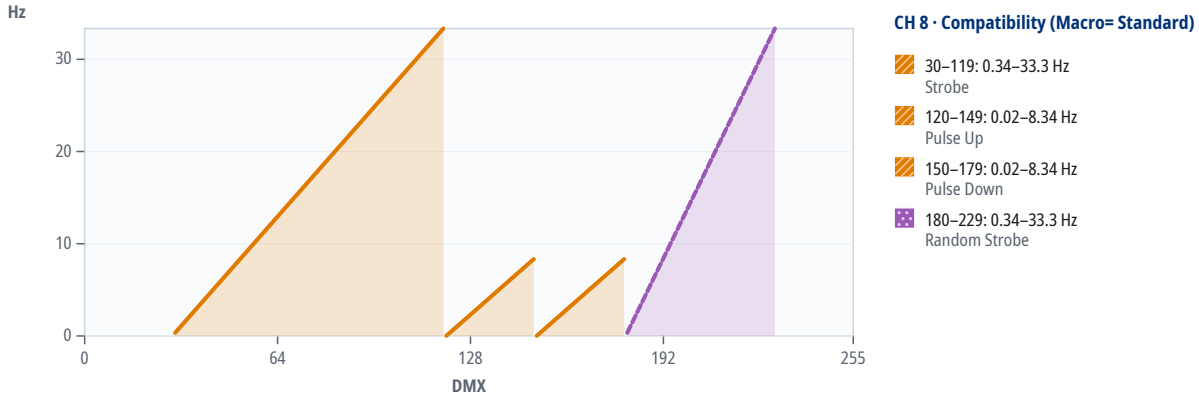
LED colors and the colors they mix



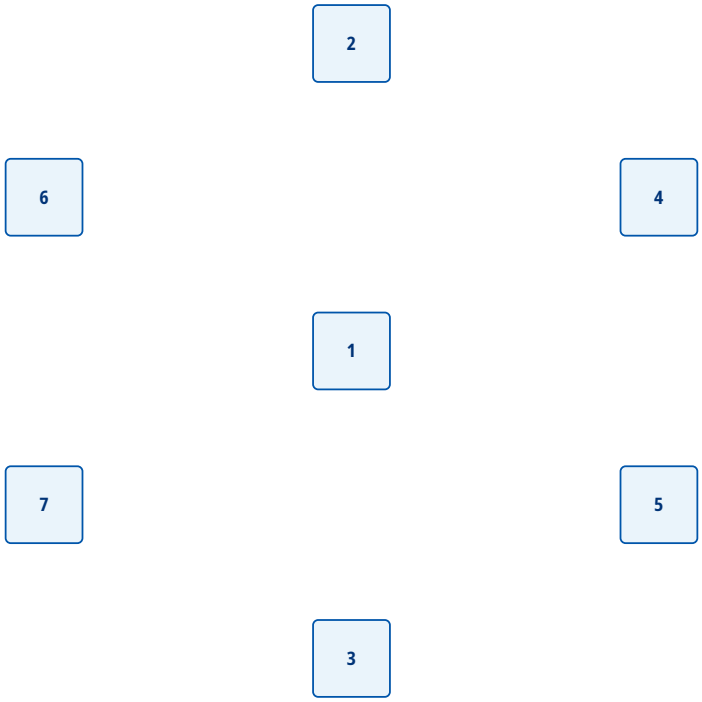
LED	x	y
Red	0.640	0.330
Green	0.300	0.600
Blue	0.150	0.060
White	0.306	0.323

The shaded area holds the colors the LEDs can mix; the dots are the LED colors the GDTF file states.

Strobe rate



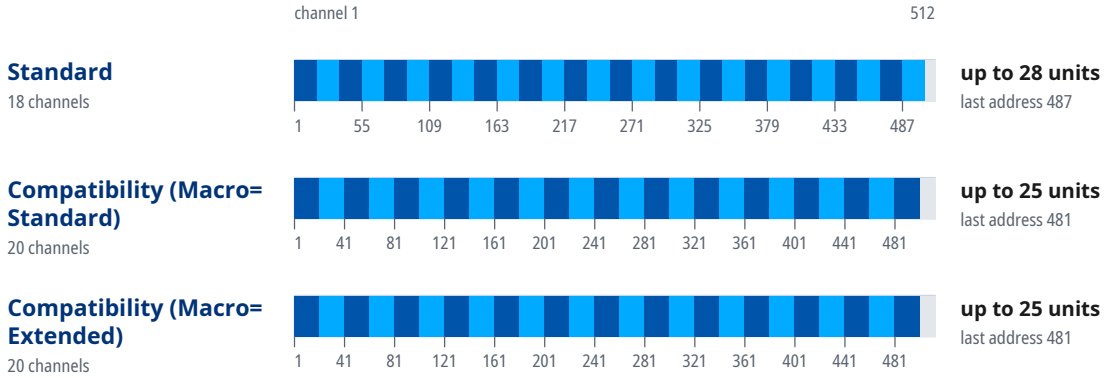
Cells (pixels)



7 cells where the GDTF file places them (seen from above), numbered in the file's order; the mode “Compatibility (Macro= Standard)” drives them together.

9 DMX channels

Units in one DMX universe



Start addresses of 20 units in the mode “Compatibility (Macro= Standard)”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	101	11	201	16	301
2	21	7	121	12	221	17	321
3	41	8	141	13	241	18	341
4	61	9	161	14	261	19	361
5	81	10	181	15	281	20	381

RDM personalities

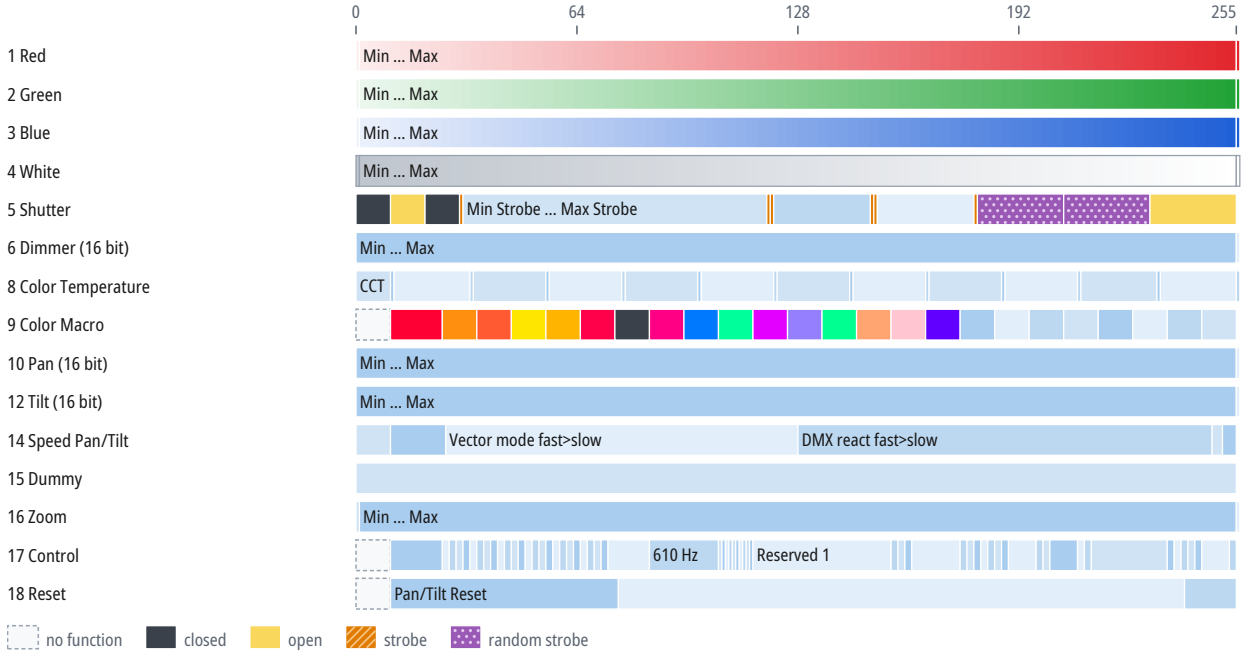
Mode	Channels	RDM personality
Standard	18	1
Compatibility (Macro= Standard)	20	2
Compatibility (Macro= Extended)	20	2

Mode Standard

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 5 Shutter at 10–19 or 230–255 “Open”.

Channel functions at a glance



CH	Function	DMX	Description
1	Red	0	Min
		1–254	Min ... Max
		255	Max
2	Green	0	Min
		1–254	Min ... Max
		255	Max
3	Blue	0	Min
		1–254	Min ... Max
		255	Max
4	White	0	Min
		1–254	Min ... Max
		255	Max
5	Shutter	0–9	Shutter: Closed
		10–19	Shutter: Open
		20–29	Shutter: Closed
		30	Min Strobe
		31–118	Min Strobe ... Max Strobe
		119	Max Strobe
		120	Min Pulse Up
		121–148	Min Pulse Up ... Max Pulse Up

CH	Function	DMX	Description
5	Shutter (continued)	149	Max Pulse Up
		150	Min Pulse Down
		151–178	Min Pulse Down ... Max Pulse Down
		179	Max Pulse Down
		180–204	Random Strobe (0.34–33.3 Hz)
		205–229	Full Random Strobe (0.34–33.3 Hz)
		230–255	Shutter: Open
6	Dimmer	0–255	Min ... Max
		255	Max
7	Dimmer Fine	0–255	Fine adjustment of CH 6
8	Color Temperature	0–9	CCT
		10	2700 K
		11–32	2700 K ... 3000 K
		33	3000 K
		34–54	3000 K ... 3200 K
		55	3200 K
		56–76	3200 K ... 3500 K
		77	3500 K
		78–98	3500 K ... 4000 K
		99	4000 K
		100–120	4000 K ... 4500 K
		121	4500 K
		122–142	4500 K ... 5000 K
		143	5000 K
		144–164	5000 K ... 5600 K
		165	5600 K
		166–186	5600 K ... 6000 K
		187	6000 K
		188–208	6000 K ... 6500 K
		209	6500 K
		210–231	6500 K ... 7000 K
		232	7000 K
		233–254	7000 K ... 8000 K
		255	8000 K
9	Color Macro	0–9	No Function
		10–24	L019 Fire
		25–34	L020 Medium Amber
		35–44	L025 Sunset Red
		45–54	L101 Yellow
		55–64	L104 Deep Amber
		65–74	L106 Primary Red
		75–84	L111 Dark Pink

CH	Function	DMX	Description
9	Color Macro (continued)	85–94	L113 Magenta
		95–104	L118 Light Blue
		105–114	L122 Fern Green
		115–124	L126 Mauve
		125–134	L137 Special Lavender
		135–144	L139 Primary Green
		145–154	L147 Apricot
		155–164	L154 Pale Rose
		165–174	L181 Congo Blue
		175–184	Rainbow speed 1
		185–194	Rainbow speed 2
		195–204	Rainbow speed 3
		205–214	Rainbow speed 4
		215–224	Rainbow speed 5
		225–234	Rainbow speed 6
		235–244	Rainbow speed 7
		245–255	Rainbow speed 8
10	Pan	0–255	Min ... Max
		255	Max
11	Pan Fine	0–255	Fine adjustment of CH 10
12	Tilt	0–255	Min ... Max
		255	Max
13	Tilt Fine	0–255	Fine adjustment of CH 12
14	Speed Pan/Tilt		P/T Speed
		0–9	Fast
		10–25	Standard
		26–127	Vector mode fast>slow
		128–247	DMX react fast>slow
		248–250	Silent
		251–255	Snap
15	Dummy	0–255	
16	Zoom	0	Min
		1–254	Min ... Max
		255	Max
17	Control	0–9	No Function
		10–24	Smooth OFF
		25–26	Smooth 1
		27–28	Smooth 2
		29–30	Smooth 3
		31–32	Smooth 4
		33–34	Smooth 5
		35–36	Smooth 6

CH	Function	DMX	Description
17	Control (continued)	37–38	Smooth 7
		39–40	Smooth 8
		41–42	Smooth 9
		43–44	Smooth 10
		45–46	Smooth 11
		47–48	Smooth 12
		49–50	Smooth 13
		51–52	Smooth 14
		53–54	Smooth 15
		55–56	Smooth 16
		57–58	Smooth 17
		59–60	Smooth 18
		61–62	Smooth 19
		63–64	Smooth 20
		65–66	Gamma 2_0
		67–68	Gamma Linear
		69–70	Gamma S-Curve
		71–72	Gamma 2_2
		73–84	Reserved
		85–104	610 Hz
		105	800 Hz
		106	1000 Hz
		107	1500 Hz
		108	2000 Hz
		109	2500 Hz
		110	3000 Hz
		111	3500 Hz
		112	4000 Hz
		113	4500 Hz
		114	5000 Hz
		115–154	Reserved 1
		155–156	Display Standby OFF
		157–158	Display Standby ON
		159–160	Display Standby FORCED ON
		161–174	Reserved 2
		175–176	NoDMX - Keep Last
		177–178	NoDMX - Black Out
		179–180	NoDMX - Black Out ... NoDMX - Demo Program
		181–182	NoDMX - Demo Program
		183–184	NoDMX - SingleCUE
		185–186	Pan Normal
		187–188	Pan Reverse

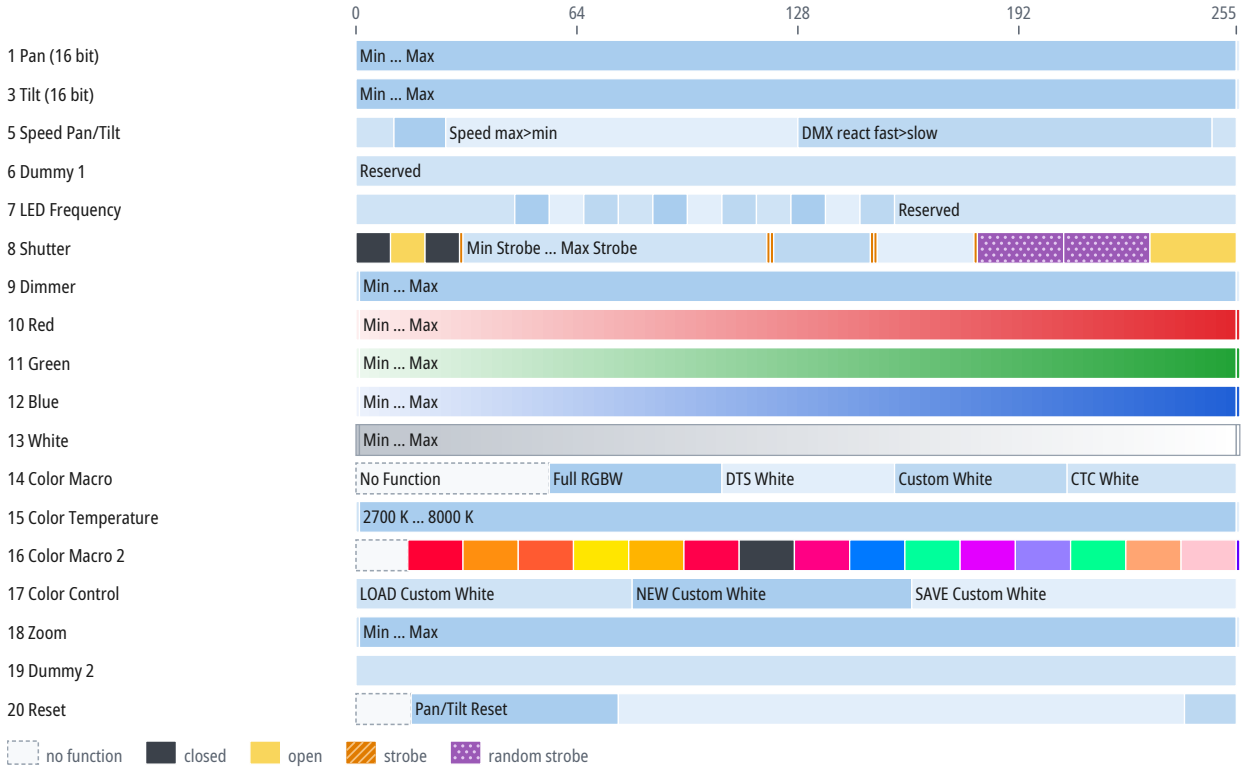
CH	Function	DMX	Description
17	Control (continued)	189–196	Reserved 3
		197–198	Tilt Normal
		199–200	Tilt Reverse
		201–208	Reserved 4
		209–210	Zoom Normal
		211–212	Zoom Reverse
		213–234	Reserved 5
		235–236	Silent Mode
		237–238	Standard Mode
		239–240	Reserved 6
		241–242	Fan Constant Mode
		243–244	Fan Auto Mode
		245–252	Reserved 7
		253–255	Set Functions Default
18	Reset	0–9	No Function
		10–75	Pan/Tilt Reset
		76–239	Zoom Reset
		240–255	Total Unit Reset

Mode Compatibility (Macro= Standard)

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 8 Shutter at 10–19 or 230–255 “Open”.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan		Same as CH 10 in the mode “Standard” (p. 13)
2	Pan Fine	0–255	Fine adjustment of CH 1
3	Tilt		Same as CH 12 in the mode “Standard” (p. 13)
4	Tilt Fine	0–255	Fine adjustment of CH 3
5	Speed Pan/Tilt		P/T Speed
		0–10	Standard
		11–25	Maximum Speed
		26–127	Speed max>min
		128–247	DMX react fast>slow
		248–255	Slow reaction to DMX
6	Dummy 1	0–255	Reserved
7	LED Frequency	0–45	LED Frequency
		46–55	610 Hz
		56–65	800 Hz
		66–75	1000 Hz
		76–85	1500 Hz
		86–95	2000 Hz

CH	Function	DMX	Description
7	LED Frequency (continued)	96–105	2500 Hz
		106–115	3000 Hz
		116–125	3500 Hz
		126–135	4000 Hz
		136–145	4500 Hz
		146–155	5000 Hz
		156–255	Reserved
8	Shutter		Same as CH 5 in the mode “Standard” (p. 11)
9	Dimmer	0	Min
		1–254	Min ... Max
		255	Max
10	Red		Same as CH 1 in the mode “Standard” (p. 11)
11	Green		Same as CH 2 in the mode “Standard” (p. 11)
12	Blue		Same as CH 3 in the mode “Standard” (p. 11)
13	White		Same as CH 4 in the mode “Standard” (p. 11)
14	Color Macro		Pre-programmed Whites
		0–55	No Function
		56–105	Full RGBW
		106–155	DTS White
		156–205	Custom White
		206–255	CTC White
15	Color Temperature	0	2700 K
		1–254	2700 K ... 8000 K
		255	8000 K
16	Color Macro 2		Macro Color
		0–14	No Function
		15–30	L002 Fire
		31–46	L020 Medium Amber
		47–62	L025 Sunset Red
		63–78	L101 Yellow
		79–94	L104 Deep Amber
		95–110	L106 Primary Red
		111–126	L111 Dark Pink
		127–142	L113 Magenta
		143–158	L118 Light Blue
		159–174	L122 Fern Green
		175–190	L126 Mauve
		191–206	L137 Special Lavender
		207–222	L139 Primary Green
		223–238	L147 Apricot
		239–254	L154 Pale Rose
		255	L181 Congo Blue

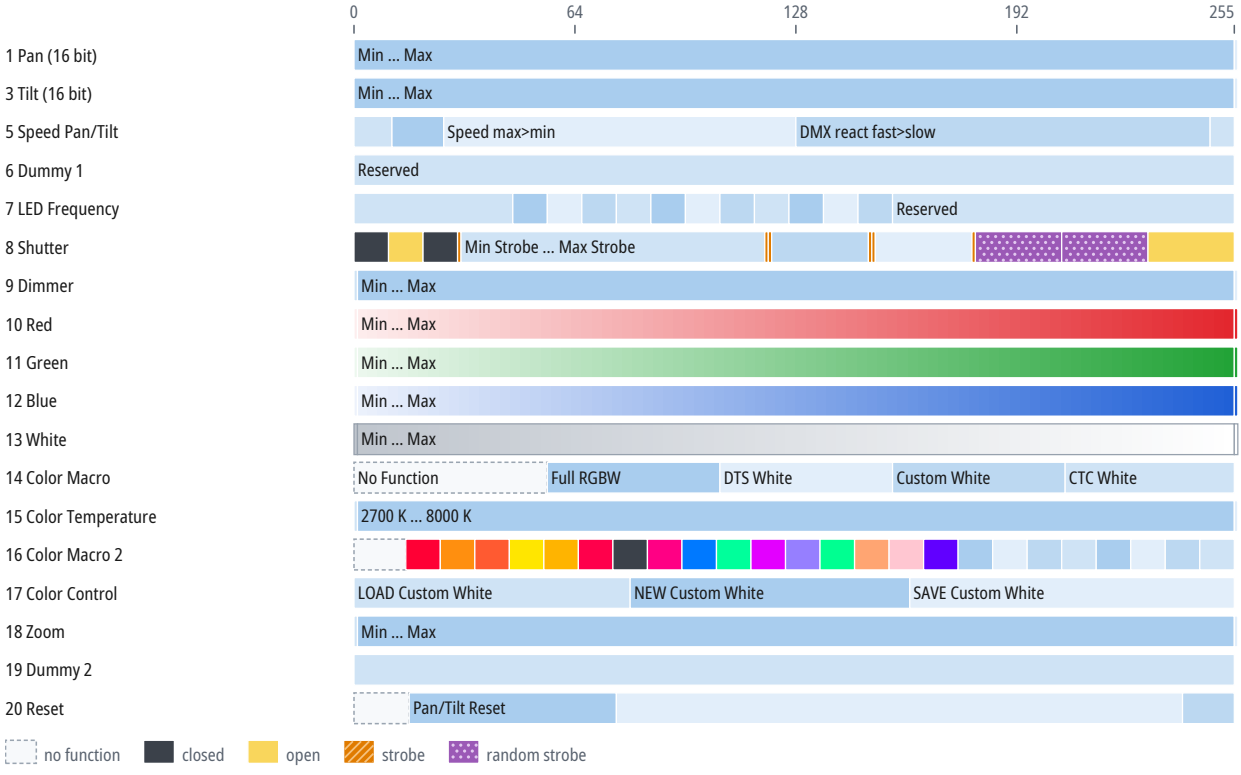
CH	Function	DMX	Description
17	Color Control		Custom Whites Control
		0–79	LOAD Custom White
		80–160	NEW Custom White
		161–255	SAVE Custom White
18	Zoom		Same as CH 16 in the mode “Standard” (p. 13)
19	Dummy 2	0–255	
20	Reset	0–15	No Function
		16–75	Pan/Tilt Reset
		76–239	Zoom Reset
		240–255	Total Unit Reset

Mode Compatibility (Macro= Extended)

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 8 Shutter at 10–19 or 230–255 “Open”.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan		Same as CH 10 in the mode “Standard” (p. 13)
2	Pan Fine	0–255	Fine adjustment of CH 1
3	Tilt		Same as CH 12 in the mode “Standard” (p. 13)
4	Tilt Fine	0–255	Fine adjustment of CH 3
5	Speed Pan/Tilt		Same as CH 5 in the mode “Compatibility (Macro= Standard)” (p. 16)

CH	Function	DMX	Description
6	Dummy 1	0–255	Reserved
7	LED Frequency		Same as CH 7 in the mode “Compatibility (Macro= Standard)” (p. 16)
8	Shutter		Same as CH 5 in the mode “Standard” (p. 11)
9	Dimmer		Same as CH 9 in the mode “Compatibility (Macro= Standard)” (p. 17)
10	Red		Same as CH 1 in the mode “Standard” (p. 11)
11	Green		Same as CH 2 in the mode “Standard” (p. 11)
12	Blue		Same as CH 3 in the mode “Standard” (p. 11)
13	White		Same as CH 4 in the mode “Standard” (p. 11)
14	Color Macro		Same as CH 14 in the mode “Compatibility (Macro= Standard)” (p. 17)
15	Color Temperature		Same as CH 15 in the mode “Compatibility (Macro= Standard)” (p. 17)
16	Color Macro 2	0–14	No Function
		15–24	L002 Fire
		25–34	L020 Medium Amber
		35–44	L025 Sunset Red
		45–54	L101 Yellow
		55–64	L104 Deep Amber
		65–74	L106 Primary Red
		75–84	L111 Dark Pink
		85–94	L113 Magenta
		95–104	L118 Light Blue
		105–114	L122 Fern Green
		115–124	L126 Mauve
		125–134	L137 Special Lavender
		135–144	L139 Primary Green
		145–154	L147 Apricot
		155–164	L154 Pale Rose
		165–174	L181 Congo Blue
		175–184	Rainbow 6s
		185–194	Rainbow 15s
		195–204	Rainbow 30s
		205–214	Rainbow 45s
		215–224	Rainbow 60s
		225–234	Rainbow 120s
		235–244	Rainbow 150s
		245–255	Rainbow 180s
17	Color Control		Same as CH 17 in the mode “Compatibility (Macro= Standard)” (p. 18)

CH	Function	DMX	Description
18	Zoom		Same as CH 16 in the mode “Standard” (p. 13)
19	Dummy 2	0–255	
20	Reset		Same as CH 20 in the mode “Compatibility (Macro= Standard)” (p. 18)

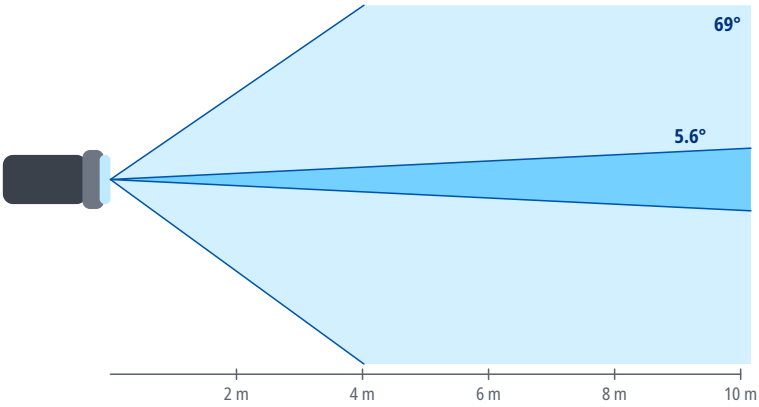
10 Technical specifications

Parameter	Value
Light	
Light source	LED
Optics	
Zoom	5.6–69°
Movement	
Pan	540°
Tilt	215°
Control	
DMX connection	5-pin XLR IN/OUT, 3-pin XLR IN/OUT
RDM	yes (manufacturer ID 0x0710, device model ID 0x0017)
Electrical	
Power supply	100–240 V, 50/60 Hz
Power consumption	420 W
Power connectors	powerCON TRUE1 IN/OUT
Dimensions and construction	
Weight	14 kg
Operating environment	
Operating temperature	-10 to 40 °C

Speeds and ranges

Parameter	Value
Color temperature range	2700–8000 K
Strobe frequency	0.34–33.3 Hz
LED frequency	610–5000 Hz

Spot diameter



Distance	Ø 5.6°	Ø 69°
2 m	0.2 m	2.7 m
4 m	0.39 m	5.5 m
6 m	0.59 m	8.2 m
8 m	0.78 m	11 m
10 m	0.98 m	13.7 m
15 m	1.5 m	20.6 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.
Movement is reversed	Check whether Pan/Tilt inversion is enabled in the device menu or in the controller.
Moving parts do not reach the correct position after power-on or transport	Switch the device off and on again to reset the position, and make sure the transport lock, if any, is released. If this does not help, contact a service center.
Movement is jerky	Check the value of the Pan/Tilt speed channel, if the device has one, and the stability of the DMX signal.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.