DMX REFERENCE

380W Beam Moving Head

EB Lighting 380W Beam Moving Head Light

EB Lighting



Manufacturer	EB Lighting
GDTF file	EB_Lighting_380W_Beam_Moving_Head_169019.gdtf
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1 About this manual

This document describes the EB Lighting 380W Beam Moving Head Light by EB Lighting. It was compiled from the GDTF file EB_Lighting_380W_Beam_Moving_Head_169019.gdtf from the GDTF-Share library.

File revision: “Fixed Geometry, Uploaded to GDTF Share.”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by EB Lighting; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Weight	16 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
17CH	17	30	1, 18, 35, 52, ...

No light? Check these channels

- 17CH: CH 7 Shutter at 255 “Open”; CH 8 Dimmer above 0


Read the manual before use


Do not stare into the light


Indoor use only

3 Safety instructions



Read the manual before use



Do not stare into the light



Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

⚠ CAUTION

- Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
- Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

⚠ WARNING

- The moving parts of the device (for example the head or arms) can move quickly and unexpectedly at any time – after power-on, during a reset, or on a command from the controller.
- Keep yourself and any objects out of the range of movement. While the device is switched on, do not touch the moving parts, move them by hand, or obstruct their movement; this can cause injury (pinching) and damage the drive.
- Do not carry the device by its moving parts. If the device has a transport lock, engage it before transport and release it before switching on.

4 Product description

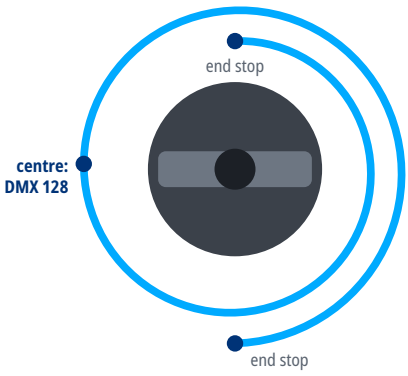
Description in the GDTF file

“380W Beam Moving Head, 17CH. Pan 540, Tilt 270.”

Range of movement

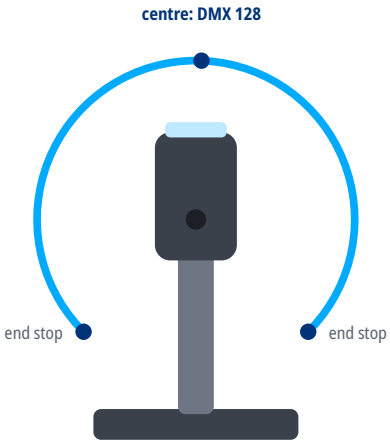
Pan 540°

top view



Tilt 270°

side view



5 Installation

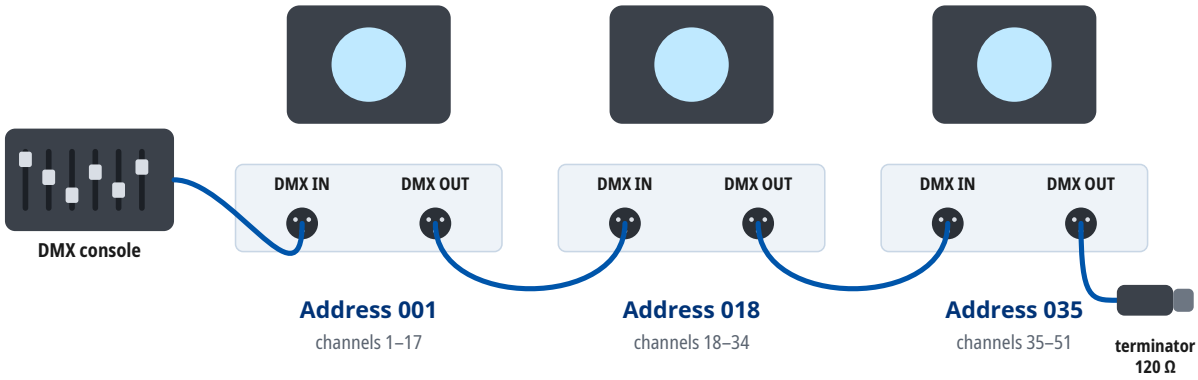
⚠ WARNING

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 16 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 17CH: every unit occupies 17 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

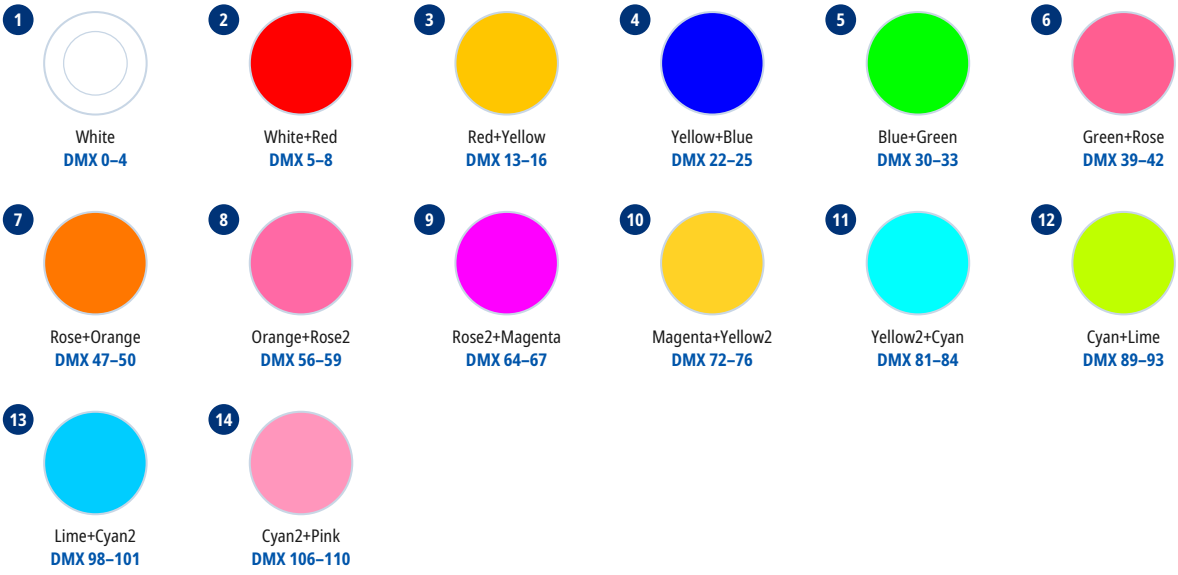
- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “17CH”: 17.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “17CH”, you can use, for example, the start addresses 1, 18, 35, 52.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.

8 Functions at a glance

Functions in each DMX mode

	17CH 17 channels
Pan / Tilt	1, 2
Dimmer	8
Shutter / strobe	7
Color wheel	9
Gobo wheel	10, 15
Prism	11–14
Frost	6
Focus	16

Color wheel



Gobo wheel 1

1 
Gobo: Open
DMX 0–4

2 
Iris Mid
DMX 5–9

3 
Iris Small
DMX 10–14

4 
Dot Ring 9
DMX 15–19

5 
Spokes
DMX 20–24

6 
Swirl
DMX 25–29

7 
Multi Dots
DMX 30–34

8 
Four Dots
DMX 35–39

9 
Dot Star
DMX 40–44

10 
Drops Ring
DMX 45–49

11 
Star
DMX 50–54

12 
Dots Ring
DMX 55–59

13 
Half Moons
DMX 60–64

14 
Triangles Ring
DMX 65–70

Prism 1

1
Prism1 Off
DMX 0–127

2 
16 facets
Prism1 16 Facet
DMX 128–255

Gobo wheel 2

1
Rainbow Off
DMX 0–127

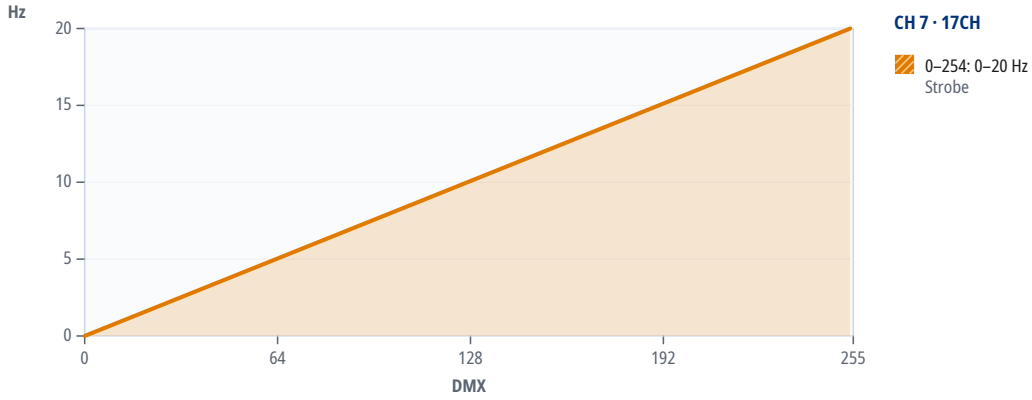
2 
Rainbow On
DMX 128–255

Prism 2

1
Prism2 Off
DMX 0–127

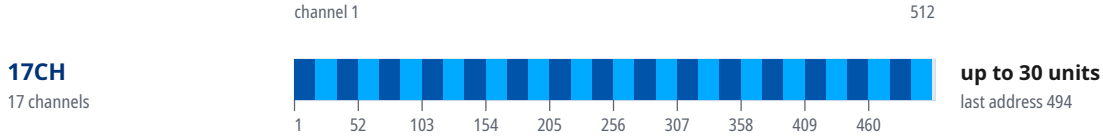
2 
48 facets
Prism2 8+16+24 Facet
DMX 128–255

Strobe rate



9 DMX channels

Units in one DMX universe



Start addresses of 20 units in the mode “17CH”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	86	11	171	16	256
2	18	7	103	12	188	17	273
3	35	8	120	13	205	18	290
4	52	9	137	14	222	19	307
5	69	10	154	15	239	20	324

Mode 17CH

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 7 Shutter at 255 “Open”; CH 8 Dimmer above 0.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan	0–255	540°
2	Tilt	0–255	270°
3	Pan Fine	0–255	Fine adjustment of CH 1
4	Tilt Fine	0–255	Fine adjustment of CH 2
5	Speed Pan/Tilt	0–255	
6	Frost	0–127	Frost1 Off
		128–255	Frost1 On
7	Shutter	0–254	Strobe (0–20 Hz)
		255	Open
8	Dimmer	0–255	
9	Colors	0–4	White
		5–8	White+Red
		9–12	Red
		13–16	Red+Yellow
		17–21	Yellow
		22–25	Yellow+Blue
		26–29	Blue
		30–33	Blue+Green
		34–38	Green
		39–42	Green+Rose

CH	Function	DMX	Description
9	Colors (continued)	43–46	Rose
		47–50	Rose+Orange
		51–55	Orange
		56–59	Orange+Rose2
		60–63	Rose2
		64–67	Rose2+Magenta
		68–71	Magenta
		72–76	Magenta+Yellow2
		77–80	Yellow2
		81–84	Yellow2+Cyan
		85–88	Cyan
		89–93	Cyan+Lime
		94–97	Lime
		98–101	Lime+Cyan2
		102–105	Cyan2
		106–110	Cyan2+Pink
		111–114	Pink
		115–118	Pink+White
		119–122	White
		123–127	White+Dark
		128–200	Color 1 Spin Fwd (1–0.1 °/s)
		201–255	Color 1 Spin Rev (0.1–1 °/s)
10	Gobo	0–4	Gobo: Open
		5–9	Iris Mid
		10–14	Iris Small
		15–19	Dot Ring 9
		20–24	Spokes
		25–29	Swirl
		30–34	Multi Dots
		35–39	Four Dots
		40–44	Dot Star
		45–49	Drops Ring
		50–54	Star
		55–59	Dots Ring
		60–64	Half Moons
		65–69	Triangles Ring
		70–129	Gobo 1 Spin Fwd (120–5 °/s)
		130–131	Gobo 1 Spin Stop
		132–190	Gobo 1 Spin Rev (5–120 °/s)
		191–195	Iris Mid Shake (0.5–5 Hz)
		196–200	Iris Small Shake (0.5–5 Hz)
		201–205	Dot Ring 9 Shake (0.5–5 Hz)

CH	Function	DMX	Description
10	Gobo (continued)	206–210	Spokes Shake (0.5–5 Hz)
		211–215	Swirl Shake (0.5–5 Hz)
		216–220	Multi Dots Shake (0.5–5 Hz)
		221–225	Four Dots Shake (0.5–5 Hz)
		226–230	Dot Star Shake (0.5–5 Hz)
		231–235	Drops Ring Shake (0.5–5 Hz)
		236–240	Star Shake (0.5–5 Hz)
		241–245	Dots Ring Shake (0.5–5 Hz)
		246–250	Half Moons Shake (0.5–5 Hz)
		251–255	Triangles Ring Shake (0.5–5 Hz)
11	Prism	0–127	Prism1 Off
		128–255	Prism1 16 Facet
12	Prism Rotation	0–127	Prism 1 Pos (360°)
		128–190	Prism 1 Rot Fwd (1–0.1 °/s)
		191–192	Prism 1 Stop
		193–255	Prism 1 Rot Rev (0.1–1 °/s)
13	Prism 2	0–127	Prism2 Off
		128–255	Prism2 8+16+24 Facet
14	Prism 2 Rotation	0–127	Prism 2 Pos (360°)
		128–190	Prism 2 Rot Fwd (1–0.1 °/s)
		191–192	Prism 2 Stop
		193–255	Prism 2 Rot Rev (0.1–1 °/s)
15	Gobo 2	0–127	Rainbow Off
		128–255	Rainbow On
16	Focus	0–255	
17	Control	0–99	None
		100–105	Lamp Off (3s)
		106–199	None
		200–205	Lamp On (3s)
		206–209	None
		210–215	Reset Pan/Tilt (3s)
		216–219	None
		220–235	Reset Effects (3s)
		236–239	None
		240–255	Reset Fixture (3s)

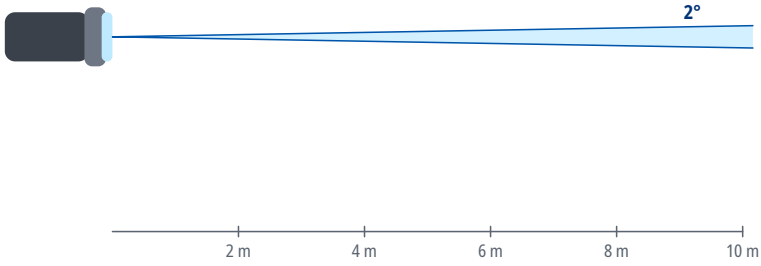
10 Technical specifications

Parameter	Value
Light	
Light source	discharge lamp
Lamp power	380 W
Luminous flux	10,000 lm
Color temperature	8,000 K
Color rendering index (CRI)	100
Optics	
Beam angle	2°
Movement	
Pan	540°
Tilt	270°
Dimensions and construction	
Weight	16 kg
Operating environment	
Operating temperature	0 to 40 °C

Speeds and ranges

Parameter	Value
Strobe frequency	0–20 Hz
Color wheel rotation	up to 1 °/s (0.2 rpm)
Gobo wheel 1 rotation	up to 120 °/s (20 rpm)
Prism 1 rotation	up to 1 °/s (0.2 rpm)
Prism 2 rotation	up to 1 °/s (0.2 rpm)

Spot diameter



Distance	Ø 2°
2 m	0.07 m
4 m	0.14 m
6 m	0.21 m
8 m	0.28 m
10 m	0.35 m
15 m	0.52 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.

- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.
Movement is reversed	Check whether Pan/Tilt inversion is enabled in the device menu or in the controller.
Moving parts do not reach the correct position after power-on or transport	Switch the device off and on again to reset the position, and make sure the transport lock, if any, is released. If this does not help, contact a service center.
Movement is jerky	Check the value of the Pan/Tilt speed channel, if the device has one, and the stability of the DMX signal.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.