DMX REFERENCE

LED PAR 18X10Ring

LEDPAR18X10EFFECTRING

PitchPar



Manufacturer	PitchPar
GDTF file	PitchPar_LED_PAR_18X10Ring_168379.gdtf
GDTF revision	VERS1 · 2026-11-08
Generated	2026-11-24

Contents

1 About this manual 2
2 Quick reference 2
3 Safety instructions 3
4 Installation 4
5 Connections 4
6 Operation 5
7 Functions at a glance 5
8 DMX channels 7
Mode 16 Ch mode 7
9 Technical specifications 10
10 Maintenance and cleaning 10
11 Troubleshooting 11
12 Disposal 11

1 About this manual

This document describes the LEDPAR18X10EFFECTRING by PitchPar. It was compiled from the GDTF file PitchPar_LED_PAR_18X10Ring_168379.gdtf from the GDTF-Share library.

File revision: “VERS1”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by PitchPar; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Power consumption	30 W
Weight	3 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
16 Ch mode	16	32	1, 17, 33, 49, ...

No light? Check these channels

- 16 Ch mode: CH 1 Dimmer above 0; CH 6 Strobe at 0–10 “OFF”; CH 7 Dimmer Mode above 9


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

3 Safety instructions


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- Connect the device only to a properly installed mains outlet with a protective earth (ground) contact. The outlet or other means of disconnection must remain easily accessible.
- Power supply: 100–240 V, 50/60 Hz. Before connecting, make sure that the mains voltage matches this value and the value on the rating plate of the device.
- Do not connect the device to a dimmer or to a dimmed circuit.
- Use only the original power cable or a cable with identical ratings. Protect the cable from damage, do not run it over sharp edges, and never unplug it by pulling on the cable.
- When connecting several devices to one circuit, do not exceed its permitted load.
- Do not touch the device with wet hands.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

⚠ **CAUTION**

- Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
- Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

4 Installation

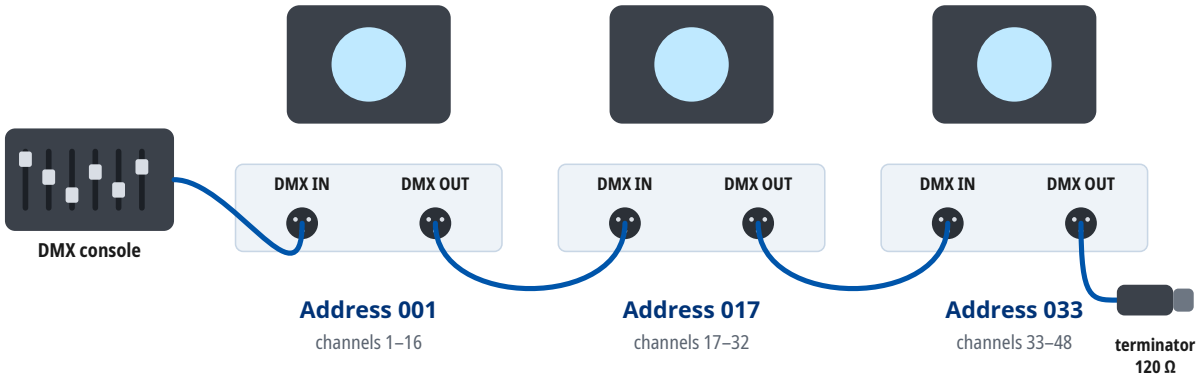
⚠ **WARNING**

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 3 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

5 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 16 Ch mode: every unit occupies 16 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

6 Operation

Setting the DMX address

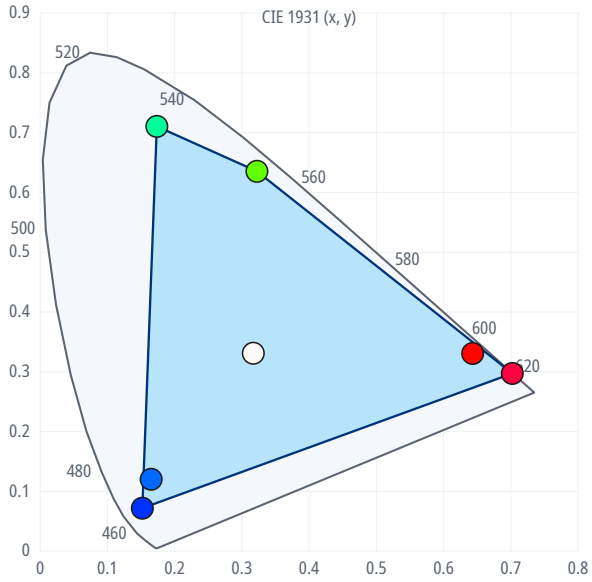
- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “16 Ch mode”: 16.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “16 Ch mode”, you can use, for example, the start addresses 1, 17, 33, 49.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.

7 Functions at a glance

Functions in each DMX mode

	16 Ch mode 16 channels
Dimmer	1
Color mixing	2–5, 9–12
Effects / macros	14

LED colors and the colors they mix

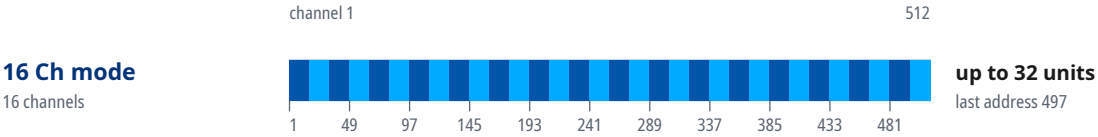


LED	x	y	nm
Red	0.702	0.297	626
Green	0.173	0.711	527
Blue	0.152	0.072	452
White	0.317	0.331	
R Ring	0.643	0.331	
G Ring	0.322	0.635	
B Ring	0.165	0.120	

The shaded area holds the colors the LEDs can mix; the dots are the LED colors the GDTF file states.

8 DMX channels

Units in one DMX universe



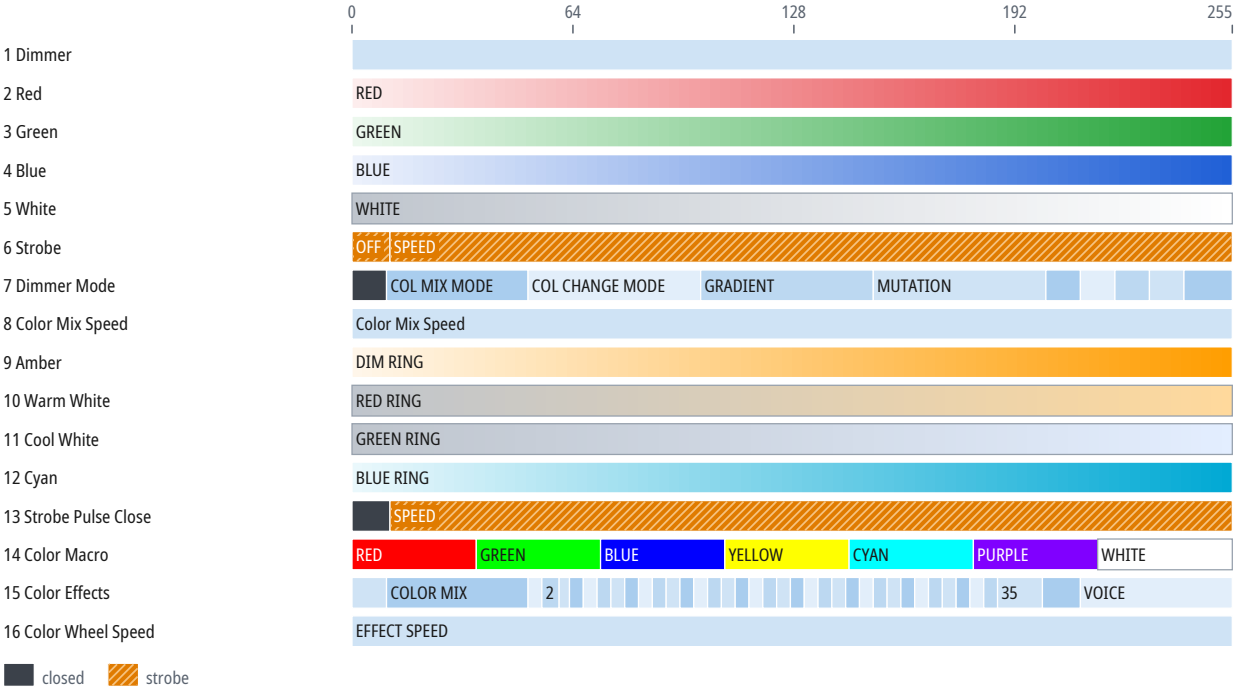
Start addresses of 20 units in the mode “16 Ch mode”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	81	11	161	16	241
2	17	7	97	12	177	17	257
3	33	8	113	13	193	18	273
4	49	9	129	14	209	19	289
5	65	10	145	15	225	20	305

Mode 16 Ch mode

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0; CH 6 Strobe at 0–10 “OFF”; CH 7 Dimmer Mode above 9. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



CH	Function	DMX	Description
1	Dimmer	0–255	
2	Red	0–255	RED
3	Green	0–255	GREEN
4	Blue	0–255	BLUE

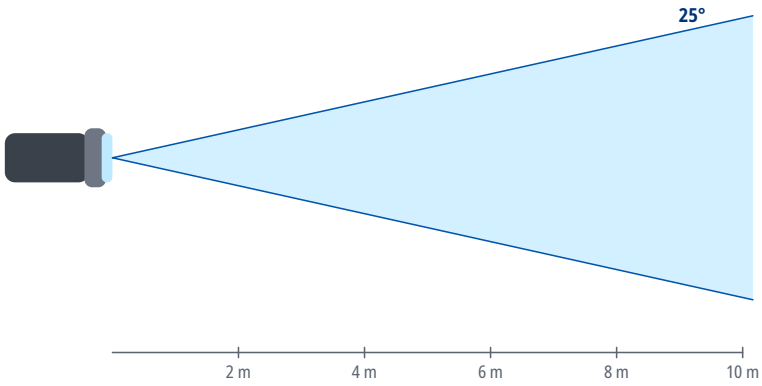
CH	Function	DMX	Description
5	White	0–255	WHITE
6	Strobe	0–10	OFF
		11–255	SPEED
7	Dimmer Mode		Dimmer Mode Ring
		0–9	CLOSED
		10–50	COL MIX MODE
		51–100	COL CHANGE MODE
		101–150	GRADIENT
		151–200	MUTATION
		201–210	MAIN FULL EFFECT
		211–220	COL CHA VOICE
		221–230	MUTATION VOICE
		231–240	COL CHA STR SOUND
		241–255	MAIN ALL EFF VOICE
8	Color Mix Speed	0–255	Color Mix Speed
9	Amber		DIM RING
		0–255	DIM RING
10	Warm White		RED RING
		0–255	RED RING
11	Cool White		GREEN RING
		0–255	GREEN RING
12	Cyan		BLUE RING
		0–255	BLUE RING
13	Strobe Pulse Close		STROBE RING
		0–10	CLOSED
		11–255	SPEED
14	Color Macro		EFFECT COLOR
		0–35	RED
		36–71	GREEN
		72–107	BLUE
		108–143	YELLOW
		144–179	CYAN
		180–215	PURPLE
		216–255	WHITE
15	Color Effects		RING EFFECT
		0–9	NO EFFECT
		10–50	COLOR MIX
		51–54	1
		55–59	2
		60–62	3
		63–66	4
		67–70	5

CH	Function	DMX	Description
15	Color Effects (continued)	71–74	6
		75–78	7
		79–82	8
		83–86	9
		87–90	10
		91–94	11
		95–98	12
		99–102	13
		103–106	14
		107–110	15
		111–114	16
		115–118	17
		119–122	18
		123–126	19
		127–130	20
		131–134	21
		135–138	22
		139–142	23
		143–146	24
		147–150	25
		151–154	26
		155–158	27
		159–162	28
		163–166	29
		167–170	30
		171–174	31
		175–178	32
		179–182	33
		183–186	34
		187–199	35
		200–210	PROPELL
		211–255	VOICE
16	Color Wheel Speed		EFFECT SPEED
		0–255	EFFECT SPEED

9 Technical specifications

Parameter	Value
Light	
Light source	LED
LED power	30 W
Luminous flux	1,000 lm
Color temperature	6,000 K
Color rendering index (CRI)	95
Optics	
Beam angle	25°
Control	
DMX connection	3-pin XLR IN/OUT
Electrical	
Power supply	100–240 V, 50/60 Hz
Power consumption	30 W
Power connectors	PowerConBlue IN
Dimensions and construction	
Weight	3 kg
Operating environment	
Operating temperature	-10 to 40 °C

Spot diameter



Distance	Ø 25°
2 m	0.89 m
4 m	1.8 m
6 m	2.7 m
8 m	3.5 m
10 m	4.4 m
15 m	6.7 m

Spot diameter square to the beam axis, calculated from the beam angle.

10 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a

service center.

- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

11 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.

12 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.