DMX REFERENCE

EclProfileFWIPTU_26

Prolights



Manufacturer	Prolights
GDTF file	Prolights_EclProfileFWIPTU_26_145348.gdtf
GDTF revision	Rev 010 - Accessories modes added - Geometry reduced · 2026-06-03
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Contents

1 About this manual 2
2 Quick reference 3
3 Safety instructions 4
4 Product description 4
5 Installation 5
6 Connections 5
7 Operation 6
8 Functions at a glance 6
9 DMX channels 8
Mode 1ch_Uno 8
Mode 2ch_Duo 9
Mode 4ch_Standard 9
Mode 3ch_Uno+Gobo 11
Mode 4ch_Duo+Gobo 11
Mode 6ch_Standard+Gobo 12
Mode Gobo_Dual 12
Mode Iris 12
10 Technical specifications 13
11 Maintenance and cleaning 14
12 Troubleshooting 14
13 Disposal 15

1 About this manual

This document describes the EclProfileFWIPTU_26 by Prolights. It was compiled from the GDTF file Prolights_EclProfileFWIPTU_26_145348.gdtf from the GDTF-Share library.

File revision: “Rev 010 - Accessories modes added - Geometry reduced”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by Prolights; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Weight	7.3 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
1ch_Uno	1	512	1, 2, 3, 4, ...
2ch_Duo	2	256	1, 3, 5, 7, ...
4ch_Standard	4	128	1, 5, 9, 13, ...
3ch_Uno+Gobo	3	170	1, 4, 7, 10, ...
4ch_Duo+Gobo	4	128	1, 5, 9, 13, ...
6ch_Standard+Gobo	6	85	1, 7, 13, 19, ...
Gobo_Dual	2	256	1, 3, 5, 7, ...
Iris	2	256	1, 3, 5, 7, ...

No light? Check these channels

- 1ch_Uno: CH 1 Dimmer above 0
- 2ch_Duo: CH 1 Dimmer above 0
- 4ch_Standard: CH 1 Dimmer above 0; CH 3 Shutter at 63–64, 126–127, 189–190 or 252–255 “Open”
- 3ch_Uno+Gobo: CH 1 Dimmer above 0
- 4ch_Duo+Gobo: CH 1 Dimmer above 0
- 6ch_Standard+Gobo: CH 1 Dimmer above 0; CH 3 Shutter at 63–64, 126–127, 189–190 or 252–255 “Open”



Read the manual before use



Do not stare into the light



Indoor use only

3 Safety instructions



Read the manual before use



Do not stare into the light



Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

⚠ CAUTION

- Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
- Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

4 Product description

Description in the GDTF file

“EclProfile FWIP is the IP Full White version of the new generation of Ecl Profile LED ellipsoidals, and it is available in the TU (tungsten) and DY (daylight) source variants. The EclProfile FWIP has been engineered in the same housing and optical design of the colour mixing versions and for those users

who require higher brightness and quality on a specific white point, offering a superior evenness and crisp focus of the new EclProfile range, or simply prefer to operate LED fixtures in a classical way. The LED source for both versions has been selected to achieve the finest quality of whites, having high scores of CRI, R9 and TM30 and being ideal for applications like corporate events, advertising, exhibitions, among others."

5 Installation

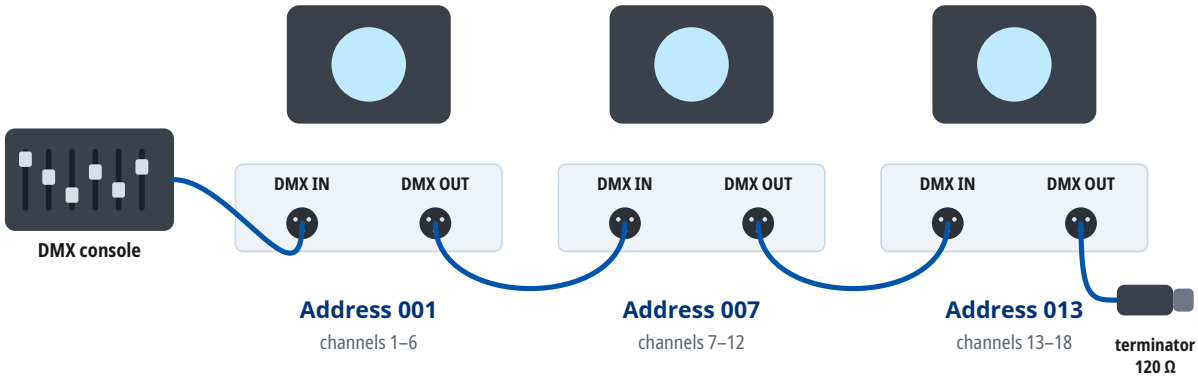
⚠ **WARNING**

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 7.3 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 6ch_Standard+Gobo: every unit occupies 6 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “6ch_Standard+Gobo”: 6.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “6ch_Standard+Gobo”, you can use, for example, the start addresses 1, 7, 13, 19.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.
- The device supports RDM (Remote Device Management), two-way communication with the controller over the DMX line.

8 Functions at a glance

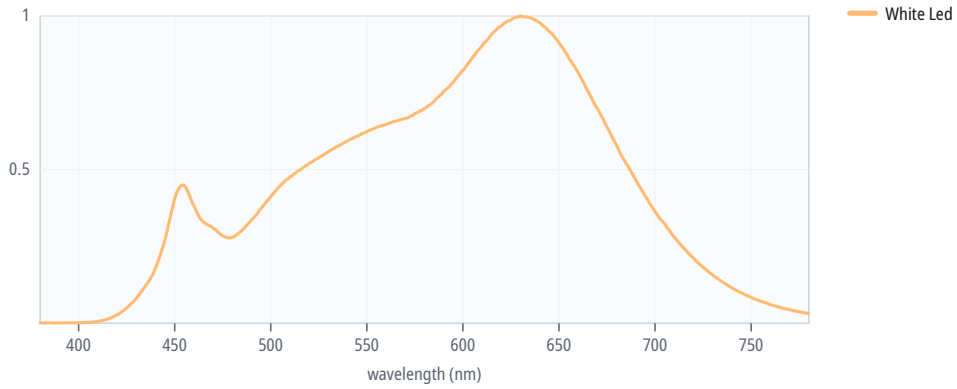
Functions in each DMX mode

	1ch_Uno 1 channel	2ch_Duo 2 channels	4ch_ Standard 4 channels	3ch_ Uno+Gobo 3 channels	4ch_ Duo+Gobo 4 channels	6ch_ Standard+ Gobo 6 channels	Gobo_Dual 2 channels	Iris 2 channels
Dimmer	1	1	1, 4	1	1	1, 4		
Dimmer resolution	8 bit	16 bit	16 bit	8 bit	16 bit	16 bit		
Shutter / strobe			3			3		
Gobo rotation				2	3	5	1	
Iris								1

Gobo wheel

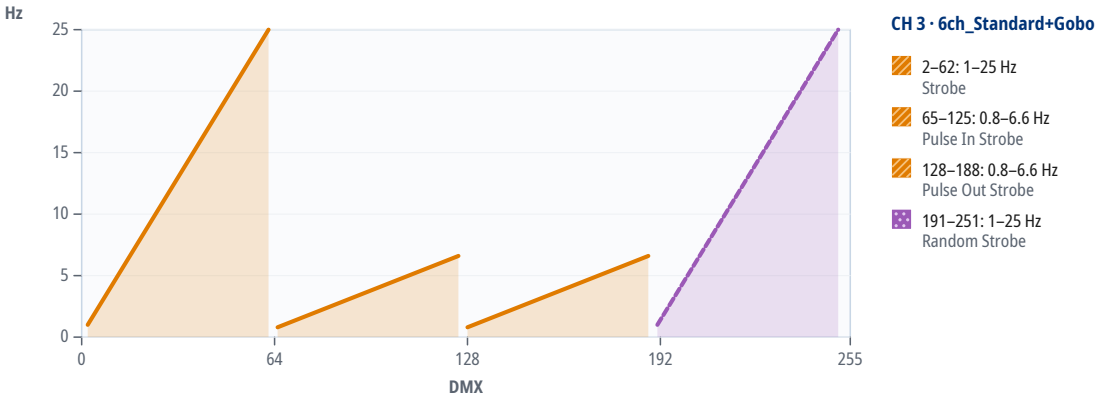
1	Wheel Slot 1

Spectra of the light sources



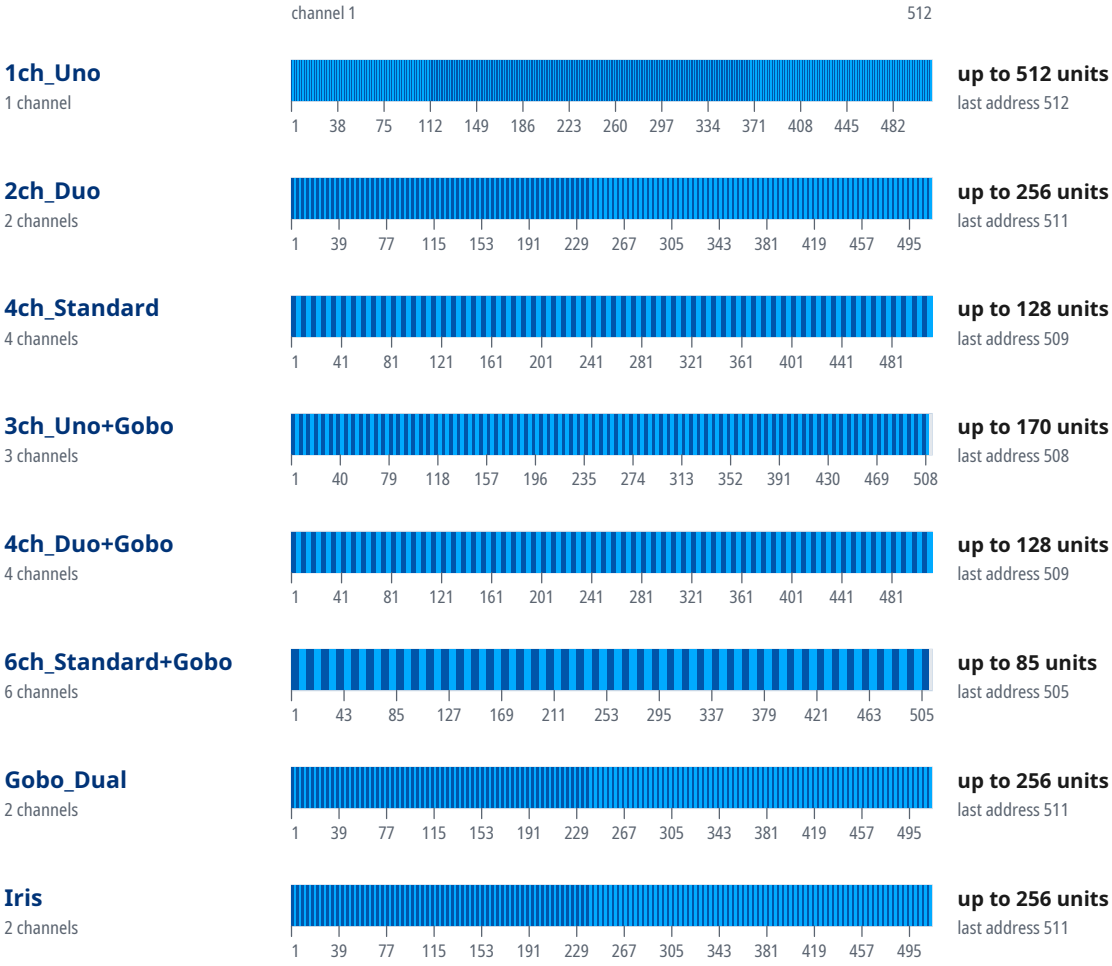
Relative spectrum of each light source as the GDTF file states it; each curve is scaled to its own maximum.

Strobe rate



9 DMX channels

Units in one DMX universe



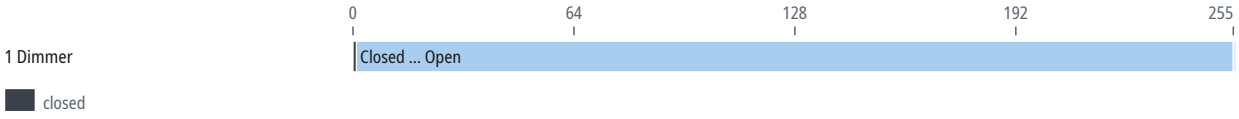
Start addresses of 20 units in the mode “6ch_Standard+Gobo”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	31	11	61	16	91
2	7	7	37	12	67	17	97
3	13	8	43	13	73	18	103
4	19	9	49	14	79	19	109
5	25	10	55	15	85	20	115

Mode 1ch_Uno

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



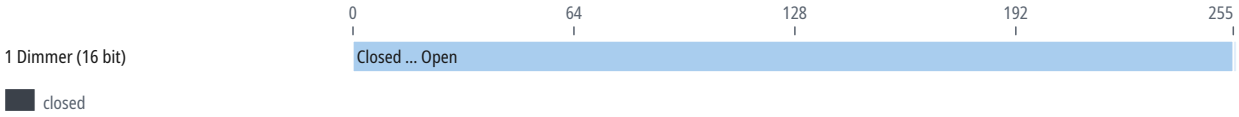
CH	Function	DMX	Description
1	Dimmer	0	Closed
		1–254	Closed … Open
		255	Open

Mode 2ch_Duo

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



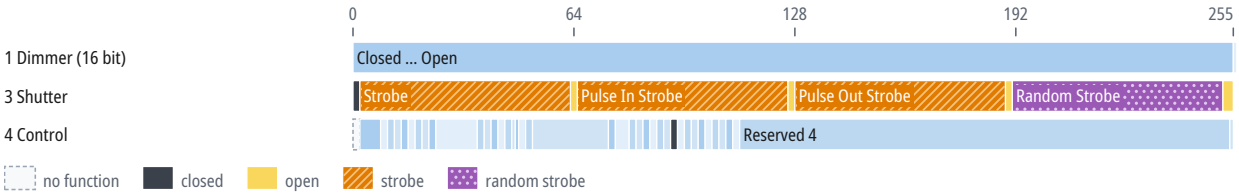
CH	Function	DMX	Description
1	Dimmer	0–255	Closed … Open
		255	Open
2	Dimmer Fine	0–255	Fine adjustment of CH 1

Mode 4ch_Standard

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0; CH 3 Shutter at 63–64, 126–127, 189–190 or 252–255 “Open”. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255, CH 3 Shutter 255.

Channel functions at a glance



CH	Function	DMX	Description
1	Dimmer		Same as CH 1 in the mode “2ch_Duo” (p. 9)
2	Dimmer Fine	0–255	Fine adjustment of CH 1
3	Shutter	0–1	Closed
		2–62	Strobe (1–25 Hz)
		63–64	Open
		65–125	Pulse In Strobe (0.8–6.6 Hz)
		126–127	Open
		128–188	Pulse Out Strobe (0.8–6.6 Hz)
		189–190	Open
		191–251	Random Strobe (1–25 Hz)
		252–255	Open

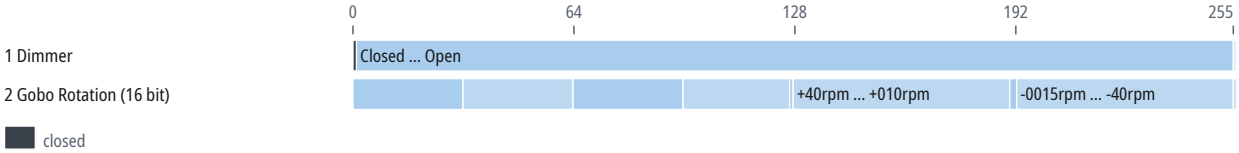
CH	Function	DMX	Description
4	Control	0–1	NoFunction
		2–7	Reserved
		8–9	Linear
		10–11	S-Curve
		12–13	Square Law
		14–15	Inverse Sq Law
		16–17	Auto
		18–19	Dimmer Speed: Slow
		20–21	Medium
		22–23	Dimmer Speed: Fast
		24–35	Reserved 2
		36–37	625 Hz
		38–39	1282 Hz
		40–41	2500 Hz
		42–43	5000 Hz
		44–45	6400 Hz
		46	25 Khz
		47	LEDFrequency
		48–49	Fan Mode Auto
		50–51	Fan Mode Balanced
		52–73	Reserved 2
		74–75	Fan Full
		76–79	Reserved 3
		80–81	Display Flip Regular
		82–83	Display Flip Top Down
		84–85	Display Backlight On
		86–87	Display Backlight 10s
		88–89	Display Backlight 20s
		90–91	Display Backlight 30s
		92–93	DMX lost - Blackout
		94–95	DMX lost - Hold
		96–97	DMX lost - Master Static
		98–99	DMX lost - Master Effect 1
		100–101	DMX lost - Master Effect 2
		102–103	DMX lost - Master Effect 3
		104–105	DMX lost - Slave
		106–107	Gobo Rotation OFF
		108–109	Gobo Rotation ON
		110–111	Gobo Rotatio Reset
		112–253	Reserved 4
		254–255	Reset All Control Channel

Mode 3ch_Uno+Gobo

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



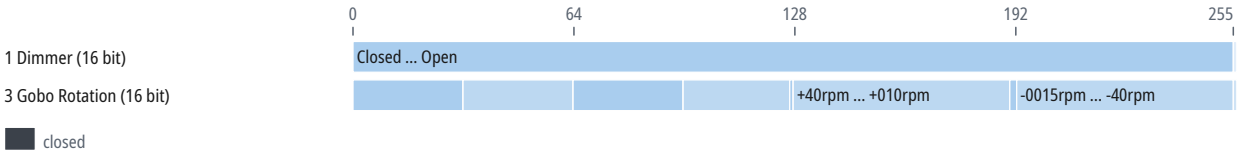
CH	Function	DMX	Description
1	Dimmer		Same as CH 1 in the mode “1ch_Uno” (p. 9)
2	Gobo Rotation	0–31	0 degrees ... 90 degrees
		32–63	90 degrees ... 180 degrees
		64–95	180 degrees ... 270 degrees
		96–126	270 degrees ... 360 degrees
		127	360 degrees
		128–190	+40rpm ... +010rpm
		190	+010rpm
		191–192	Rotation: Stop
		193–255	-0015rpm ... -40rpm
		255	-40rpm
3	Gobo Rotation Fine	0–255	Fine adjustment of CH 2

Mode 4ch_Duo+Gobo

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



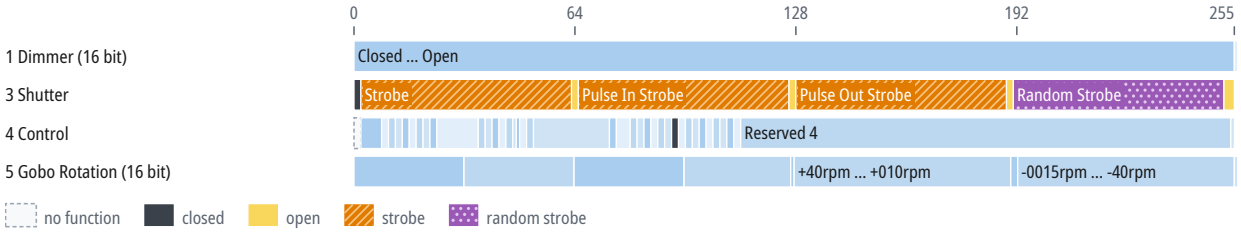
CH	Function	DMX	Description
1	Dimmer		Same as CH 1 in the mode “2ch_Duo” (p. 9)
2	Dimmer Fine	0–255	Fine adjustment of CH 1
3	Gobo Rotation		Same as CH 2 in the mode “3ch_Uno+Gobo” (p. 11)
4	Gobo Rotation Fine	0–255	Fine adjustment of CH 3

Mode 6ch_Standard+Gobo

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 1 Dimmer above 0; CH 3 Shutter at 63–64, 126–127, 189–190 or 252–255 “Open”. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255, CH 3 Shutter 255.

Channel functions at a glance



CH	Function	DMX	Description
1	Dimmer		Same as CH 1 in the mode “2ch_Duo” (p. 9)
2	Dimmer Fine	0–255	Fine adjustment of CH 1
3	Shutter		Same as CH 3 in the mode “4ch_Standard” (p. 9)
4	Control		Same as CH 4 in the mode “4ch_Standard” (p. 10)
5	Gobo Rotation		Same as CH 2 in the mode “3ch_Uno+Gobo” (p. 11)
6	Gobo Rotation Fine	0–255	Fine adjustment of CH 5

Mode Gobo_Dual

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

Channel functions at a glance

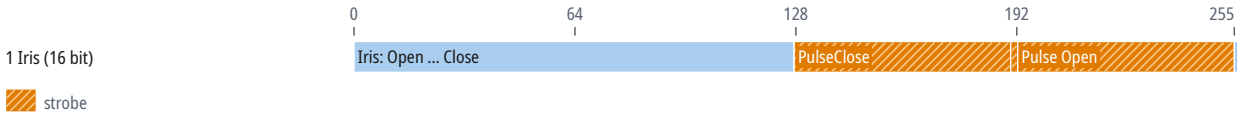


CH	Function	DMX	Description
1	Gobo Rotation	0–127	Index 0 ... Index 360
		127	Index 360
		128–190	CW Spin (40–0.626 °/s)
		191–192	Gobo Rot: Stop
		193–255	CCW Spin (0.626–40 °/s)
2	Gobo Rotation Fine	0–255	Fine adjustment of CH 1

Mode Iris

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

Channel functions at a glance



CH	Function	DMX	Description
1	Iris	0–127	Iris: Open ... Close
		127	Iris: Close
		128	Pluse Close: Slow
		128–190	PulseClose
		190	Pluse Close: Fast
		191–192	PulseSTOP
		193	Pulse Open: Slow
		193–255	Pulse Open
		255	Pulse Open: Fast
2	Iris Fine	0–255	Fine adjustment of CH 1

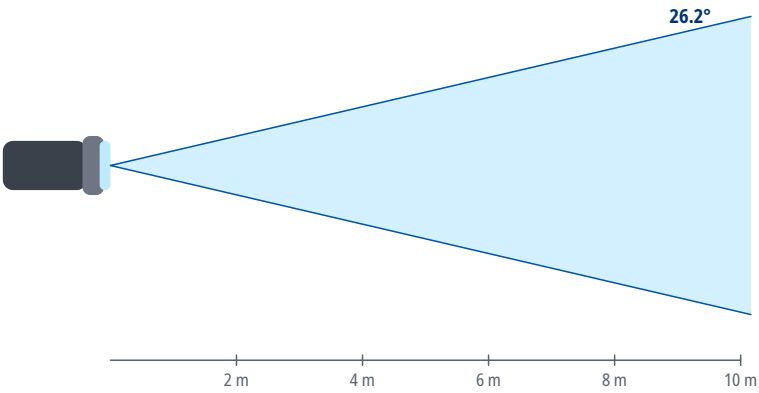
10 Technical specifications

Parameter	Value
Light	
Light source	LED
LED power	270 W
Luminous flux	8,944 lm
Color temperature	3,000 K
Color rendering index (CRI)	98
Optics	
Beam angle	26.2°
Control	
DMX connection	5-pin XLR IN/OUT
RDM	yes (manufacturer ID 0x15D0, device model ID 0xA013)
Electrical	
Power connectors	powerCON TRUE1 IN/OUT
Dimensions and construction	
Weight	7.3 kg
Operating environment	
Operating temperature	-10 to 45 °C

Speeds and ranges

Parameter	Value
Strobe frequency	1–25 Hz
LED frequency	625–25000 Hz
Gobo rotation	up to 240 °/s (40 rpm)

Spot diameter



Distance	Ø 26.2°
2 m	0.93 m
4 m	1.9 m
6 m	2.8 m
8 m	3.7 m
10 m	4.7 m
15 m	7 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.