DMX REFERENCE

Servocolor 4K

Starway



Manufacturer	Starway
GDTF file	Starway_Servocolor_4K_139127.gdtf
GDTF revision	Ver1 · 2026-04-17
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Contents

1 About this manual 2
2 Quick reference 3
3 Safety instructions 4
4 Product description 5
5 Installation 6
6 Connections 6
7 Operation 7
8 Functions at a glance 7
9 DMX channels 10
Mode 20 CH 10
Mode 15 CH 13
10 Technical specifications 16
11 Maintenance and cleaning 17
12 Troubleshooting 17
13 Disposal 18

1 About this manual

This document describes the Servocolor 4K by Starway. It was compiled from the GDTF file Starway_Servocolor_4K_139127.gdtf from the GDTF-Share library.

File revision: “Ver1”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by Starway; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Power consumption	350 W
Weight	9 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
20 CH	20	25	1, 21, 41, 61, ...
15 CH	15	34	1, 16, 31, 46, ...

No light? Check these channels

- 20 CH: CH 6 Dimmer above 0; CH 8 Shutter at 6–10 “Open”
- 15 CH: CH 6 Dimmer above 0; CH 7 Shutter at 6–10 “Open”


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

3 Safety instructions


Read the manual before use


Risk of electric shock


Do not stare into the light


Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- Connect the device only to a properly installed mains outlet with a protective earth (ground) contact. The outlet or other means of disconnection must remain easily accessible.
- Power supply: 100–240 V, 50/60 Hz. Before connecting, make sure that the mains voltage matches this value and the value on the rating plate of the device.
- Do not connect the device to a dimmer or to a dimmed circuit.
- Use only the original power cable or a cable with identical ratings. Protect the cable from damage, do not run it over sharp edges, and never unplug it by pulling on the cable.
- When connecting several devices to one circuit, do not exceed its permitted load.
- Do not touch the device with wet hands.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

> ⚠ **CAUTION**
>
> - Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
> - Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

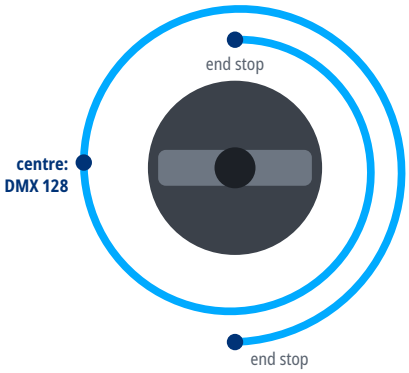
> ⚠ **WARNING**
>
> - The moving parts of the device (for example the head or arms) can move quickly and unexpectedly at any time – after power-on, during a reset, or on a command from the controller.
> - Keep yourself and any objects out of the range of movement. While the device is switched on, do not touch the moving parts, move them by hand, or obstruct their movement; this can cause injury (pinching) and damage the drive.
> - Do not carry the device by its moving parts. If the device has a transport lock, engage it before transport and release it before switching on.

4 Product description

Range of movement

Pan 540°

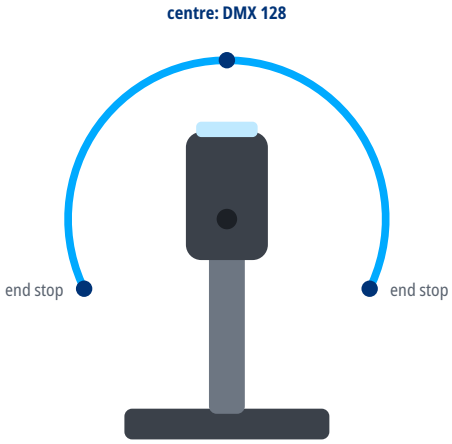
top view



full travel in 2.2 s

Tilt 232°

side view



full travel in 0.9 s

Full-travel times as stated in the GDTF file.

5 Installation

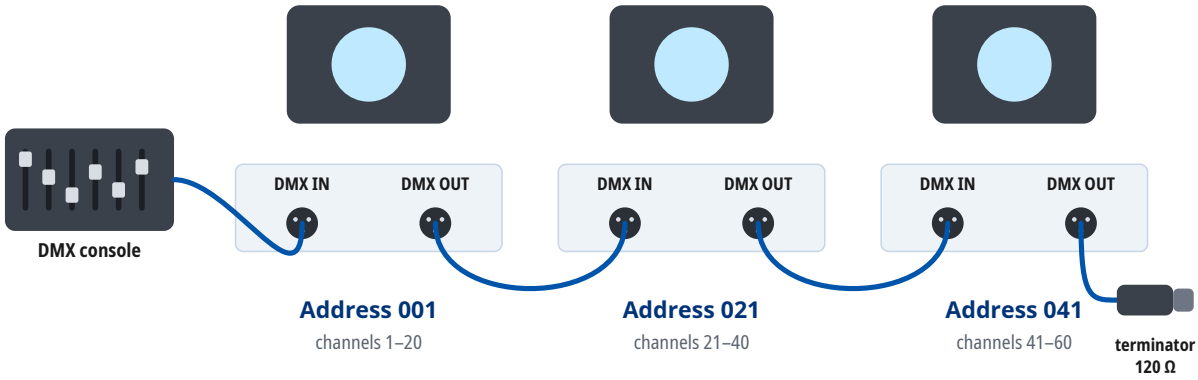
⚠ WARNING

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 9 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 20 CH: every unit occupies 20 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “20 CH”: 20.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “20 CH”, you can use, for example, the start addresses 1, 21, 41, 61.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.
- The device supports RDM (Remote Device Management), two-way communication with the controller over the DMX line.

8 Functions at a glance

Functions in each DMX mode

	20 CH 20 channels	15 CH 15 channels
Pan / Tilt	1, 3	1, 3
Dimmer	6	6
Dimmer resolution	16 bit	8 bit
Shutter / strobe	8	7
Color mixing	4× (10–16)	9–12
Color wheel	18	13
Zoom	9	8

Color wheel

1 Color Selection: Open
DMX 0

2 10000K
DMX 1

3 8000K
DMX 2

4 6500K
DMX 3

5 5600K
DMX 4

6 5000K
DMX 5

7 4500K
DMX 6

8 4000K
DMX 7

9 3200K
DMX 8

10 3000K
DMX 9

11 2700K
DMX 10

12 Red
DMX 11

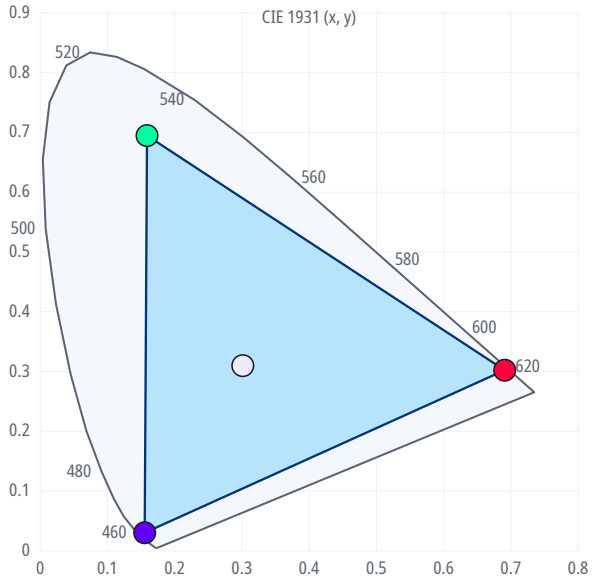
13 Yellow
DMX 51

14 Green
DMX 91

15 Blue
DMX 171

16 Magenta
DMX 211

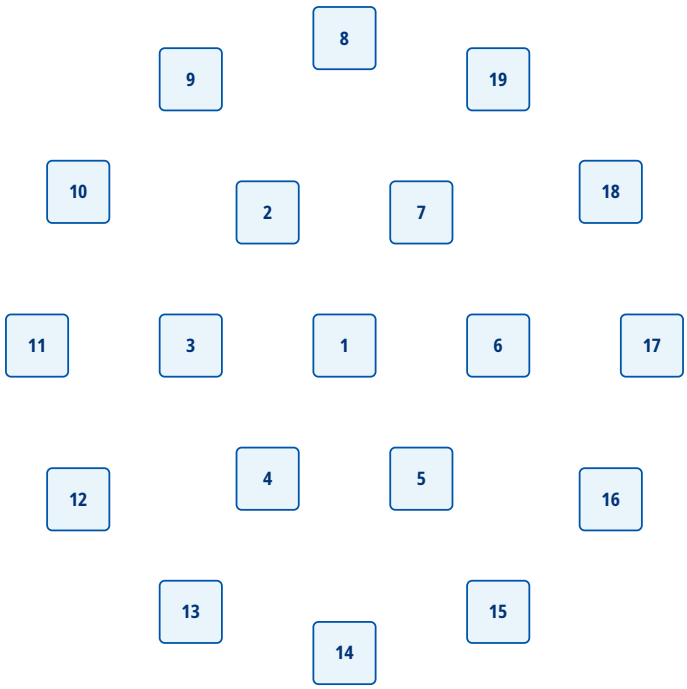
LED colors and the colors they mix



LED	x	y
BeamRed	0.691	0.302
BeamGreen	0.159	0.695
BeamBlue	0.155	0.030
BeamWhite	0.301	0.310

The shaded area holds the colors the LEDs can mix; the dots are the LED colors the GDTF file states.

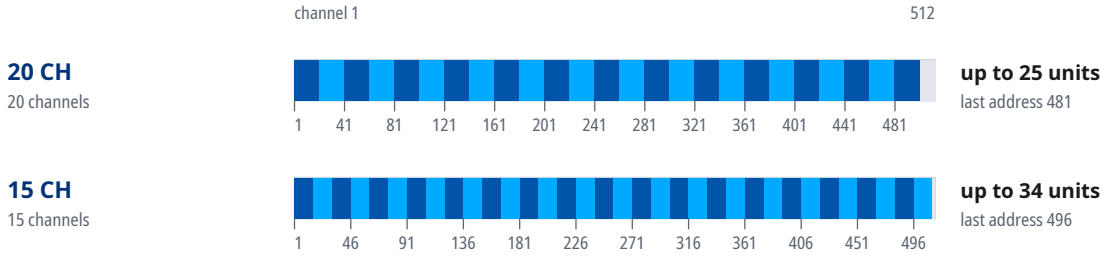
Cells (pixels)



19 cells where the GDTF file places them (seen from above), numbered in the file's order; the mode “20 CH” drives them together.

9 DMX channels

Units in one DMX universe



Start addresses of 20 units in the mode “20 CH”

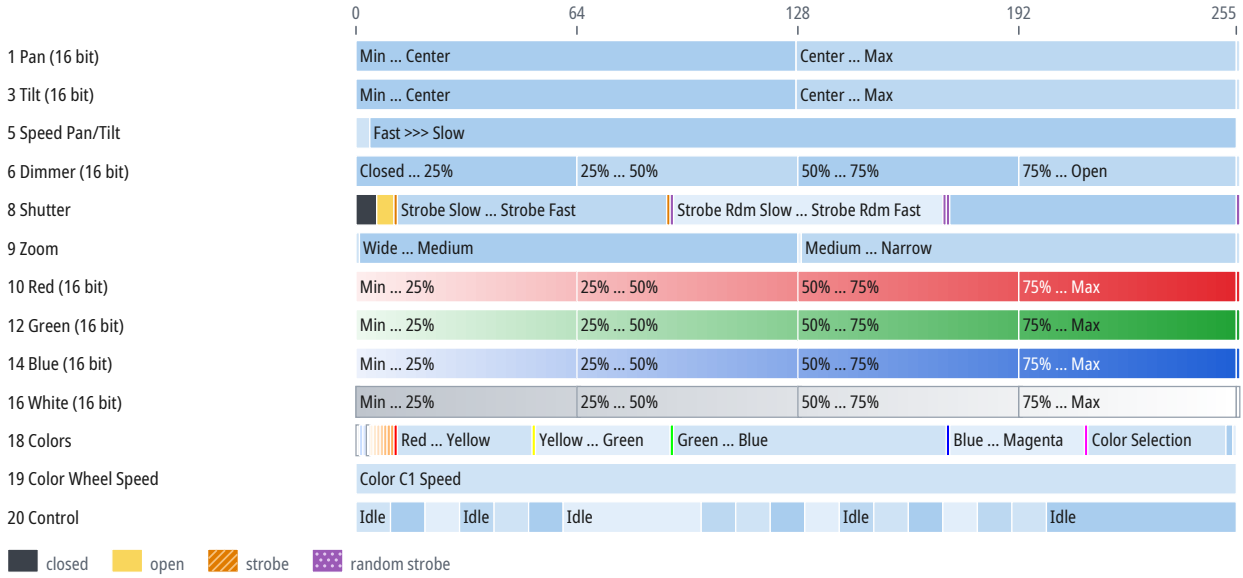
Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	101	11	201	16	301
2	21	7	121	12	221	17	321
3	41	8	141	13	241	18	341
4	61	9	161	14	261	19	361
5	81	10	181	15	281	20	381

Mode 20 CH

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 6 Dimmer above 0; CH 8 Shutter at 6–10 “Open”. The GDTF file gives these values for a console's Highlight function: CH 6 Dimmer 255, CH 8 Shutter 8, CH 10 Red 0, CH 12 Green 0, CH 14 Blue 0, CH 16 White 255, CH 18 Colors 0.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan	0–127	Min … Center
		128–255	Center … Max
		255	Max
2	Pan Fine	0–255	Fine adjustment of CH 1
3	Tilt	0–127	Min … Center
		128–255	Center … Max
		255	Max
4	Tilt Fine	0–255	Fine adjustment of CH 3
5	Speed Pan/Tilt	0–3	Normal
		4–255	Fast >>> Slow
6	Dimmer	0–64	Closed … 25%
		64–128	25% … 50%
		128–192	50% … 75%
		192–255	75% … Open
		255	Open
7	Dimmer Fine	0–255	Fine adjustment of CH 6
8	Shutter	0–5	Shutter: Closed
		6–10	Open
		11	Strobe Slow
		12–89	Strobe Slow … Strobe Fast
		90	Strobe Fast
		91	Strobe Rdm Slow
		92–169	Strobe Rdm Slow … Strobe Rdm Fast
		170	Strobe Rdm Fast
		171	Strobe Random Pulse Slow
		172–254	Strobe Random Pulse Slow … Strobe Random Pulse Fast
		255	Strobe Random Pulse Fast
9	Zoom	0	Wide
		1–127	Wide … Medium
		128	Medium
		129–254	Medium … Narrow
		255	Narrow
10	Red	0–64	Min … 25%
		64–128	25% … 50%
		128–192	50% … 75%
		192–255	75% … Max
		255	Max
11	Red Fine	0–255	Fine adjustment of CH 10
12	Green	0–64	Min … 25%
		64–128	25% … 50%

CH	Function	DMX	Description
12	Green (continued)	128–192	50% … 75%
		192–255	75% … Max
		255	Max
13	Green Fine	0–255	Fine adjustment of CH 12
14	Blue	0–64	Min … 25%
		64–128	25% … 50%
		128–192	50% … 75%
		192–255	75% … Max
		255	Max
15	Blue Fine	0–255	Fine adjustment of CH 14
16	White	0–64	Min … 25%
		64–128	25% … 50%
		128–192	50% … 75%
		192–255	75% … Max
		255	Max
17	White Fine	0–255	Fine adjustment of CH 16
18	Colors	0	Color Selection: Open
		1	10000K
		2	8000K
		3	6500K
		4	5600K
		5	5000K
		6	4500K
		7	4000K
		8	3200K
		9	3000K
		10	2700K
		11	Red
		12–50	Red … Yellow
		51	Yellow
		52–90	Yellow … Green
		91	Green
		92–170	Green … Blue
		171	Blue
		172–210	Blue … Magenta
		211	Magenta
		212–251	Color Selection
		252–253	CW >
		254–255	CW <
19	Color Wheel Speed		Color C1 Speed
		0–255	Color C1 Speed

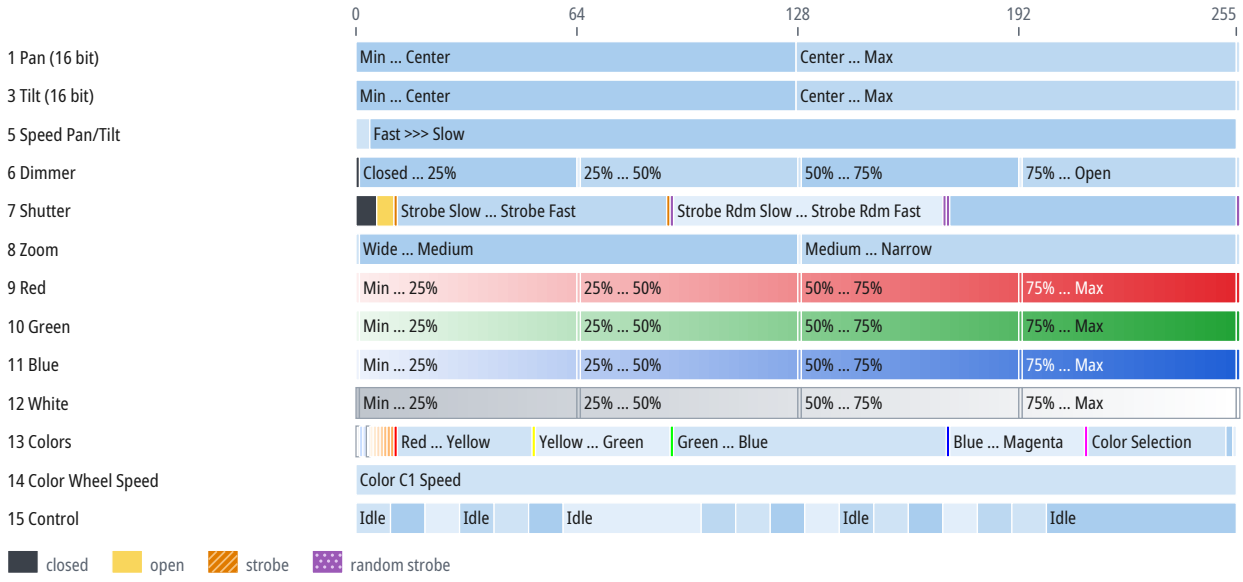
CH	Function	DMX	Description
20	Control	0–9	Idle
		10–19	Led Calibration Off
		20–29	Led Calibration On
		30–39	Idle
		40–49	Fan Regulation
		50–59	Fan Quiet
		60–99	Idle
		100–109	Pan Reset
		110–119	Tilt Reset
		120–129	Zoom Reset
		130–139	Reset
		140–149	Idle
		150–159	Fade Dimmer Off
		160–169	Fade Dimmer 1
		170–179	Fade Dimmer 2
		180–189	Fade Dimmer 3
		190–199	Fade Dimmer 4
		200–255	Idle

Mode 15 CH

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 6 Dimmer above 0; CH 7 Shutter at 6–10 “Open”. The GDTF file gives these values for a console's Highlight function: CH 6 Dimmer 255, CH 7 Shutter 8, CH 9 Red 0, CH 10 Green 0, CH 11 Blue 0, CH 12 White 255, CH 13 Colors 0.

Channel functions at a glance



CH	Function	DMX	Description
1	Pan		Same as CH 1 in the mode “20 CH” (p. 11)
2	Pan Fine	0–255	Fine adjustment of CH 1
3	Tilt		Same as CH 3 in the mode “20 CH” (p. 11)
4	Tilt Fine	0–255	Fine adjustment of CH 3
5	Speed Pan/Tilt		Same as CH 5 in the mode “20 CH” (p. 11)
6	Dimmer	0	Closed
		1–63	Closed … 25%
		64	25%
		65–127	25% … 50%
		128	50%
		129–191	50% … 75%
		192	75%
		193–254	75% … Open
		255	Open
7	Shutter		Same as CH 8 in the mode “20 CH” (p. 11)
8	Zoom		Same as CH 9 in the mode “20 CH” (p. 11)
9	Red	0	Min
		1–63	Min … 25%
		64	25%
		65–127	25% … 50%
		128	50%
		129–191	50% … 75%
		192	75%
		193–254	75% … Max
		255	Max
10	Green	0	Min
		1–63	Min … 25%
		64	25%
		65–127	25% … 50%
		128	50%
		129–191	50% … 75%
		192	75%
		193–254	75% … Max
		255	Max
11	Blue	0	Min
		1–63	Min … 25%
		64	25%
		65–127	25% … 50%
		128	50%
		129–191	50% … 75%

CH	Function	DMX	Description
11	Blue (continued)	192	75%
		193–254	75% … Max
		255	Max
12	White	0	Min
		1–63	Min … 25%
		64	25%
		65–127	25% … 50%
		128	50%
		129–191	50% … 75%
		192	75%
		193–254	75% … Max
		255	Max
13	Colors		Same as CH 18 in the mode “20 CH” (p. 12)
14	Color Wheel Speed		Same as CH 19 in the mode “20 CH” (p. 12)
15	Control		Same as CH 20 in the mode “20 CH” (p. 13)

10 Technical specifications

Parameter	Value
Light	
Light source	LED
Optics	
Zoom	11–48°
Movement	
Pan	540°
Tilt	232°
Control	
DMX connection	5-pin XLR IN/OUT
RDM	yes (manufacturer ID 0x4D50, device model ID 0x000D)
Electrical	
Power supply	100–240 V, 50/60 Hz
Power consumption	350 W
Power connectors	powerCONTRUE1TOP IN
Dimensions and construction	
Weight	9 kg
Operating environment	
Operating temperature	5 to 40 °C

Speeds and ranges

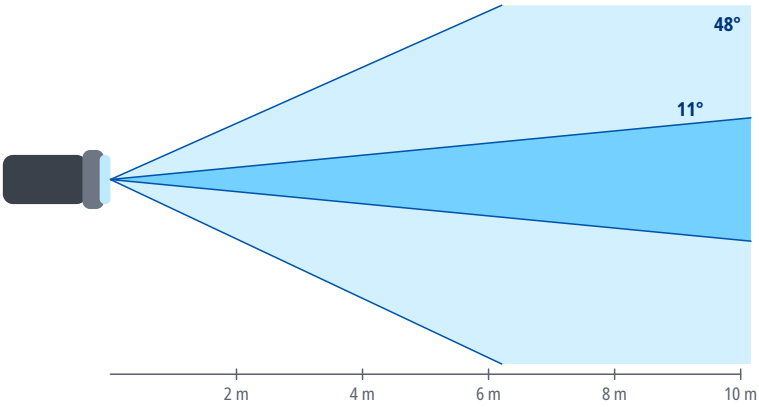
Parameter	Value
Color wheel rotation	up to 75 °/s (12 rpm)

Dimensions

weight 9 kg



Spot diameter



Distance	Ø 11°	Ø 48°
2 m	0.39 m	1.8 m
4 m	0.77 m	3.6 m
6 m	1.2 m	5.3 m
8 m	1.5 m	7.1 m
10 m	1.9 m	8.9 m
15 m	2.9 m	13.4 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.
Movement is reversed	Check whether Pan/Tilt inversion is enabled in the device menu or in the controller.
Moving parts do not reach the correct position after power-on or transport	Switch the device off and on again to reset the position, and make sure the transport lock, if any, is released. If this does not help, contact a service center.
Movement is jerky	Check the value of the Pan/Tilt speed channel, if the device has one, and the stability of the DMX signal.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.