DMX REFERENCE

IP Image Projecting Profile CW

Vari-Lite



Manufacturer	Vari-Lite
GDTF file	Vari-Lite_IP_Image_Projecting_Profile_CW_29945.gdtf
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1 About this manual

This document describes the IP Image Projecting Profile CW by Vari-Lite. It was compiled from the GDTF file Vari-Lite_IP_Image_Projecting_Profile_CW_29945.gdtf from the GDTF-Share library.

File revision: “Update upload by GDTFservice.com, powered by Crescit, commissioned by Strand.”.

The DMX modes, the channel functions and the technical data are given as the GDTF file states them. Installation, operation from the device's control panel, service and safety instructions are described in the manufacturer's original user manual, which takes precedence over this document.

This document was not issued or endorsed by Vari-Lite; product names and trademarks belong to their owners.

Safety notices are marked with signal words according to the severity of the hazard: DANGER – an imminent hazard that will result in death or serious injury; WARNING – a potential hazard that could result in death or serious injury; CAUTION – a potential hazard that could result in minor injury or property damage; NOTE – additional information for correct and safe use.

> **NOTE** This product is designed for stage and effect lighting. It is not suitable for household room illumination.

2 Quick reference

Parameter	Value
Weight	16 kg

DMX modes

Mode	Channels	Units in one universe	First start addresses
16-Bit	11	46	1, 12, 23, 34, ...
8-Bit	8	64	1, 9, 17, 25, ...
5-Channel	5	102	1, 6, 11, 16, ...

No light? Check these channels

- 16-Bit: CH 3 Shutter at 0–9, 100–109 or 180–189
- 8-Bit: CH 2 Shutter at 0–9, 100–109 or 180–189


Read the manual before use


Do not stare into the light


Indoor use only

3 Safety instructions



Read the manual before use



Do not stare into the light



Indoor use only

⚠ WARNING

- This device is intended for professional use. Installation, connection, setup and maintenance must be carried out only by suitably qualified persons who have read this manual.
- Use the device only for its intended purpose and as described in this manual.
- Do not open the housing and do not modify or tamper with the device. Refer all repairs to an authorized service center.
- Do not use the device if its housing, power or data cable, or a connector is damaged, if the device has been dropped, or if liquid or a foreign object has entered it. In such a case, have it checked by a service center.
- Disconnect the device from the power supply before cleaning, maintenance or any work on the connections.
- After moving the device from a cold to a warm environment, let it reach room temperature before switching it on to prevent condensation inside.
- The device is not a toy; keep it out of the reach of children.

⚠ WARNING

- This device is designed for indoor use only. Protect it from rain, splashing water, moisture and dust, and do not place containers with liquids on it.
- Do not operate the device in high humidity, near water, or where condensation can form on it.

⚠ CAUTION

- This device emits intense light. Do not look directly into the light source or the beam at close range; doing so may damage your eyes.
- Do not aim the beam at the eyes of people or animals at close range, and do not view the light source through optical instruments (binoculars, camera lenses).
- Do not aim the beam at flammable or heat-sensitive materials at close range.

⚠ CAUTION

- Strobe and fast flashing light effects can trigger epileptic seizures in susceptible people (photosensitive epilepsy) and can cause nausea or disorientation.
- Inform the audience and performers in advance that strobe effects will be used, for example with a notice at the entrance, and do not use them longer than necessary.

4 Product description

Description in the GDTF file

“Strand Leko LED Outdoor CW is designed to take the performance outside no matter the weather”

5 Installation

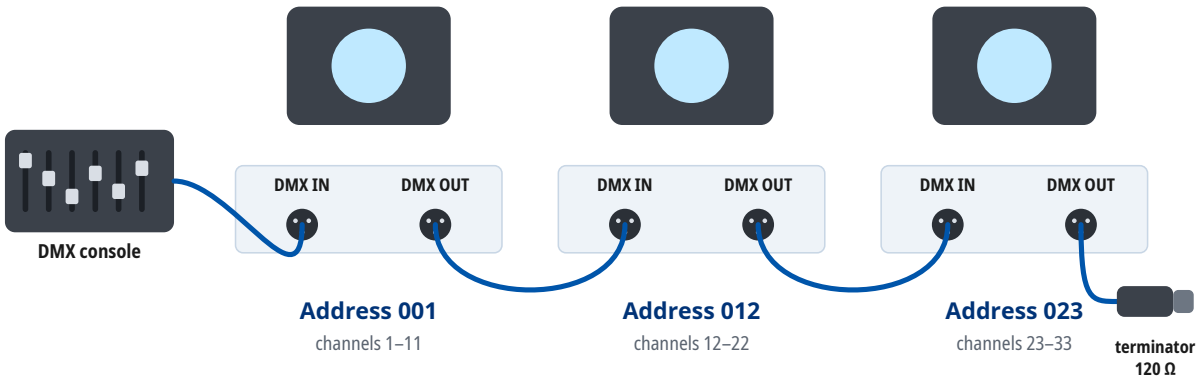
⚠ WARNING

- Rigging must be carried out only by qualified persons in accordance with applicable regulations, in particular those for work at height.
- The supporting structure and fixings must safely carry the weight of all suspended devices; verify their load capacity in advance.
- Weight of the device: 16 kg.
- Use suitable mounting hardware (for example truss clamps) and tighten all screw connections properly.
- Always secure the suspended device against falling with a safety cable of adequate load capacity, routed through a fixed point of the device and around the supporting structure.
- During installation and removal, keep people out of the area below the work position.
- Regularly inspect the fixings and the safety cable for damage, corrosion and loosening.

6 Connections

- Use shielded cable designed for DMX512 with an impedance of 110 Ω. Ordinary microphone cable is not suitable for DMX, especially over longer distances.
- Connect the devices in a daisy chain: connect the DMX OUT of one device to the DMX IN of the next. Do not split the line with Y-cables or wire it in a star; the line may be split only with a DMX splitter.
- Connect the shield to pin 1 only. Do not connect the shield (ground) to the metal shell of the connector; this can cause short circuits or erratic behavior.
- XLR pin assignment: pin 1 – shield (ground), pin 2 – Data- (Data Complement), pin 3 – Data+ (Data True). On 5-pin connectors, pins 4 and 5 are not connected; a 5-pin connector can be connected to a 3-pin one with a cable adapter.
- Terminate the end of the line (for impedance matching): plug an XLR connector with a 120 Ω, ¼ W resistor between pins 2 and 3 into the DMX OUT of the last device. This reduces the risk of erratic behavior.
- Connect no more than 32 devices to one DMX line. For more devices or longer runs, use a DMX splitter or booster.

DMX line



Mode 16-Bit: every unit occupies 11 channels from its address. At most 32 units on one line; for more units or longer runs use a DMX splitter. A 120 Ω terminator closes the last DMX OUT.

7 Operation

Setting the DMX address

- The device occupies as many consecutive channels in the DMX universe as the selected DMX mode uses, starting at the set start address.
- Number of channels occupied in the DMX mode “16-Bit”: 11.
- Choose start addresses so that the channels of individual devices do not overlap and the last occupied channel does not exceed 512. Devices with the same start address and mode respond identically.
- For several devices in a row in the DMX mode “16-Bit”, you can use, for example, the start addresses 1, 12, 23, 34.
- The DMX mode set on the device must match the fixture profile (personality) used in the controller.
- The device supports RDM (Remote Device Management), two-way communication with the controller over the DMX line.

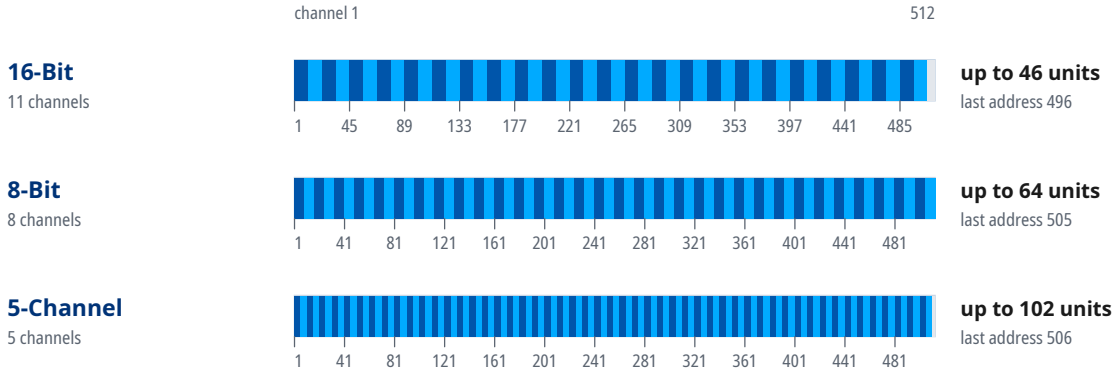
8 Functions at a glance

Functions in each DMX mode

	16-Bit 11 channels	8-Bit 8 channels	5-Channel 5 channels
Dimmer	**1, 11**	**1, 8**	**1**
Dimmer resolution	16 bit	8 bit	8 bit
Shutter / strobe	**3**	**2**	
Zoom	**5**	**4**	**3**
Focus	**6**	**5**	**4**
Effects / macros	**4, 8, 10**	**3, 6, 7**	**2, 5**

9 DMX channels

Units in one DMX universe



Start addresses of 20 units in the mode “16-Bit”

Unit	Start address	Unit	Start address	Unit	Start address	Unit	Start address
1	1	6	56	11	111	16	166
2	12	7	67	12	122	17	177
3	23	8	78	13	133	18	188
4	34	9	89	14	144	19	199
5	45	10	100	15	155	20	210

RDM personalities

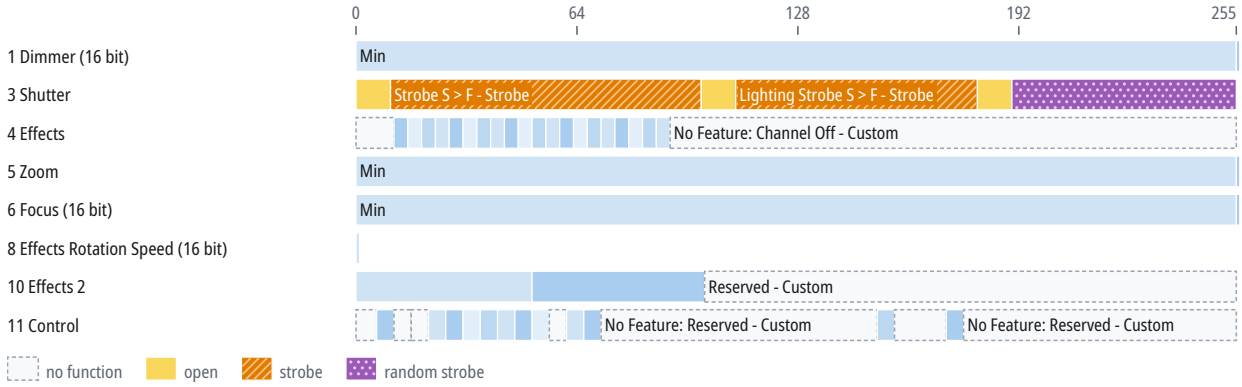
Mode	Channels	RDM personality
16-Bit	11	1
8-Bit	8	2
5-Channel	5	3

Mode 16-Bit

16-bit parameters use two channels, coarse and fine: value = 256 × coarse value + fine value.

If the device receives DMX in this mode but gives no light, check these channels: CH 3 Shutter at 0–9, 100–109 or 180–189. The GDTF file gives these values for a console's Highlight function: CH 1 Dimmer 255.

Channel functions at a glance



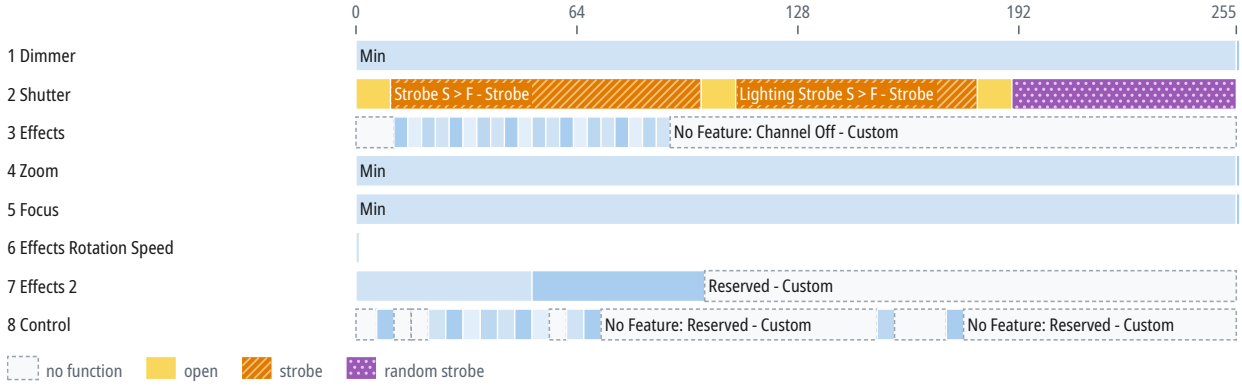
CH	Function	DMX	Description
1	Dimmer	0–255	Min
		255	Max
2	Dimmer Fine	0–255	Fine adjustment of CH 1
3	Shutter	0–9	Open - Shutter Open
		10–99	Strobe S > F - Strobe
		100–109	Open - Shutter Open
		110–179	Lighting Strobe S > F - Strobe
		180–189	Open - Shutter Open
		190–255	Strobe Random S > F - Strobe Random
4	Effects	0–10	No Feature: Channel Off - Custom
		11–14	User Preset 1 - Macro
		15–18	User Preset 2 - Macro
		19–22	User Preset 3 - Macro
		23–26	User Preset 4 - Macro
		27–30	User Preset 5 - Macro
		31–34	User Preset 6 - Macro
		35–38	User Preset 7 - Macro
		39–42	User Preset 8 - Macro
		43–46	User Preset 9 - Macro
		47–50	User Preset 10 - Macro
		51–54	User Preset 11 - Macro
		55–58	User Preset 12 - Macro
		59–62	User Preset 13 - Macro
		63–66	User Preset 14 - Macro
		67–70	User Preset 15 - Macro
		71–74	User Preset 16 - Macro
		75–78	User Preset 17 - Macro
		79–82	User Preset 18 - Macro
		83–86	User Preset 19 - Macro
		87–90	User Preset 20 - Macro
		91–255	No Feature: Channel Off - Custom
5	Zoom	0–254	Min
		255	Max
6	Focus	0–255	Min
		255	Max
7	Focus Fine	0–255	Fine adjustment of CH 6
8	Effects Rotation Speed		When CH 10 is 0–50:
		0–255	Indexing - Indexing
			When CH 10 is 51–100:
		0–126	F > S - Rotate CCW
		126–130	Stop - Stop Loop

CH	Function	DMX	Description
8	Effects Rotation Speed (continued)	130–255	S > F - Rotate CW
9	Effects Rotation Speed Fine	0–255	Fine adjustment of CH 8
10	Effects 2	0–50	Gobo Index Mode - Gobo
		51–100	Gobo Rotation Mode - Gobo Rotate
		101–255	Reserved - Custom
11	Control	0–5	Idle - Custom
		6–10	Full Luminaire Recal - Reset
		11–15	Fixture Shutdown - Custom
		16–20	No Feature: Reserved - Custom
		21–25	Display-Menu On - Custom
		26–30	Display-Menu Off - Custom
		31–35	Tungsten Dimming On - Custom
		36–40	Tungsten Dimming Off - Custom
		41–45	Dimming Curve Linear - Dimmer
		46–50	Dimming Curve S-Curve - Dimmer
		51–55	Dimming Curve Square Law - Dimmer
		56–60	No Feature: Reserved - Custom
		61–65	Dimmer Snap On - Speed
		66–70	Dimmer Snap Off - Speed
		71–150	No Feature: Reserved - Custom
		151–155	Record Color Preset - Custom
		156–170	No Feature: Reserved - Custom
		171–175	Reset Fixture To Default - Reset
		176–255	No Feature: Reserved - Custom

Mode 8-Bit

If the device receives DMX in this mode but gives no light, check these channels: CH 2 Shutter at 0–9, 100–109 or 180–189.

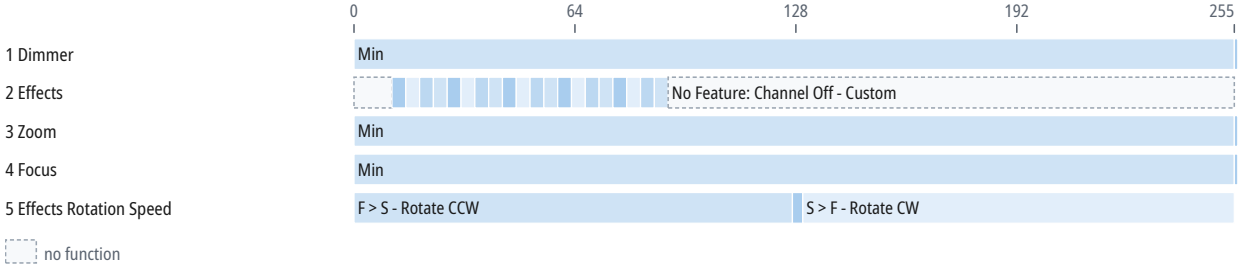
Channel functions at a glance



CH	Function	DMX	Description
1	Dimmer	0–254	Min
		255	Max
2	Shutter		Same as CH 3 in the mode “16-Bit” (p. 8)
3	Effects		Same as CH 4 in the mode “16-Bit” (p. 8)
4	Zoom		Same as CH 5 in the mode “16-Bit” (p. 8)
5	Focus	0–254	Min
		255	Max
6	Effects Rotation Speed		When CH 7 is 0–50:
		0–255	Indexing - Indexing
			When CH 7 is 51–100:
		0–126	F > S - Rotate CCW
		127–129	Stop - Stop Loop
		130–255	S > F - Rotate CW
7	Effects 2		Same as CH 10 in the mode “16-Bit” (p. 9)
8	Control		Same as CH 11 in the mode “16-Bit” (p. 9)

Mode 5-Channel

Channel functions at a glance

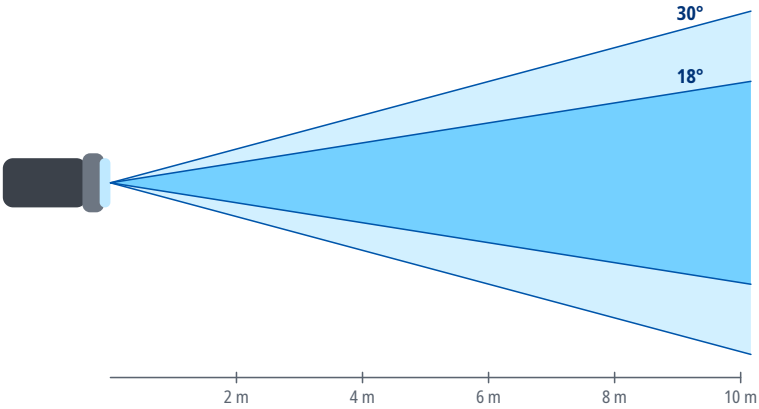


CH	Function	DMX	Description
1	Dimmer		Same as CH 1 in the mode “8-Bit” (p. 10)
2	Effects		Same as CH 4 in the mode “16-Bit” (p. 8)
3	Zoom		Same as CH 5 in the mode “16-Bit” (p. 8)
4	Focus		Same as CH 5 in the mode “8-Bit” (p. 10)
5	Effects Rotation Speed	0–126	F > S - Rotate CCW
		127–129	Stop - Stop Loop
		130–255	S > F - Rotate CW

10 Technical specifications

Parameter	Value
Light	
Light source	LED
LED power	247 W
Luminous flux	255,500 lm
Color temperature	5,600 K
Color rendering index (CRI)	84
Optics	
Zoom	18–30°
Control	
RDM	yes (manufacturer ID 0x736C, device model ID 0x011F)
Dimensions and construction	
Weight	16 kg
Operating environment	
Operating temperature	0 to 40 °C

Spot diameter



Distance	Ø 18°	Ø 30°
2 m	0.63 m	1.1 m
4 m	1.3 m	2.1 m
6 m	1.9 m	3.2 m
8 m	2.5 m	4.3 m
10 m	3.2 m	5.4 m
15 m	4.8 m	8 m

Spot diameter square to the beam axis, calculated from the beam angle.

11 Maintenance and cleaning

- Before cleaning and maintenance, switch the device off, disconnect it from the power supply and let it cool down.
- Clean the housing with a soft, dry or slightly damp cloth. Do not use solvents, abrasive cleaners or pressure washers, and make sure no liquid gets into the device.
- Clean optical parts (lenses, front glass), if the device has any, with a soft lint-free cloth and a cleaner intended for optics or glass.
- Regularly inspect the housing, cables, connectors and fixings. Have damaged parts replaced by a service center.
- How often to clean depends on the environment; dust, smoke and fog make the device dirty much faster.

12 Troubleshooting

Problem	Remedy
The device does not switch on	Check the supply voltage, the cables and the fuse, if the device has one.
The device does not respond to DMX	Check the start address, the selected DMX mode and whether it matches the profile in the controller, the cable connection to DMX IN, and the controller output (universe).
The device behaves erratically or flickers	Check the terminator at the end of the line, the condition and wiring of the cables (shield on pin 1 only), the number of devices on the line (32 at most), and that the line is not split without a splitter.
Only some devices on the line respond	Check the cable and connectors between the last working and the first non-working device, and make sure all devices on the line are switched on.
Devices respond to the wrong channels or affect each other	Check that the addresses do not overlap and that the DMX mode on the devices matches the patch in the controller.
The device or the connected load does not light up although it receives DMX	Check the values of the dimmer, shutter and strobe channels against the DMX channel table. For the DMX modes for which the sources state it, the chapter DMX channels gives under the mode's heading which channels must be open.

13 Disposal

The crossed-out wheeled bin symbol on the product, in the manual or on the packaging means that the product must not be disposed of with unsorted household waste at the end of its life.

Take the end-of-life equipment to a collection point, for example a municipal collection site or a retailer. Proper disposal enables materials to be recycled and helps prevent possible negative effects on the environment and human health.

Follow the regulations applicable in your country; in the Czech Republic, take-back is governed by Act No. 542/2020 Coll., on End-of-Life Products.

Recycle the packaging materials according to their type.